Prof. Kirstin Hagelskjær Petersen

kirstin@cornell.edu

Vivek Thangavelu vs353@cornell.edu

Fast Robots Lab 9



Lab 9

Objective: (Online) Localize your real robot in the world setup during Lab 7

- (1) Using a uniform prior on the pose, run (only) the update step on the measurement data to localize
- (2) Try a sequence of localization motion localization and include the odometry data into the prediction step



Barebone Implementation of (1) – Offline Localization

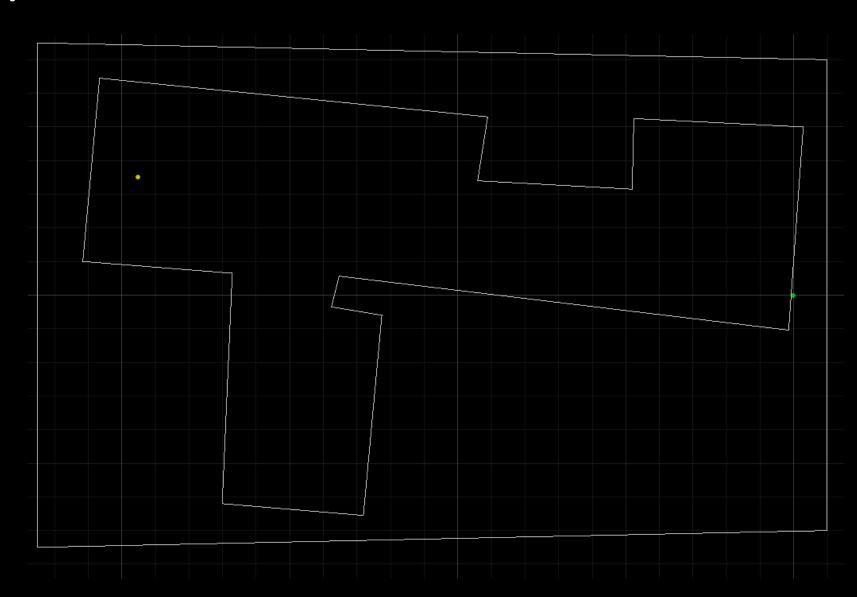
- 1. Measurement readings (Lab 7)
 - Bluetooth Module (Lab 2)
 - PID Controlled Motion (Lab 6)
- 2. Extract 18 Measurement readings such that they are approximately equidistant in the angular space (~ 20 degrees apart)
- 3. Feed the measurement data into the Localization module to complete an offline version of Lab Procedure (1)
 - Load the map
 - Change the Mapper parameters accordingly
 - Replace the loc.obs range data with the measurement data



Offline Localization Example - 1

Measurement data:

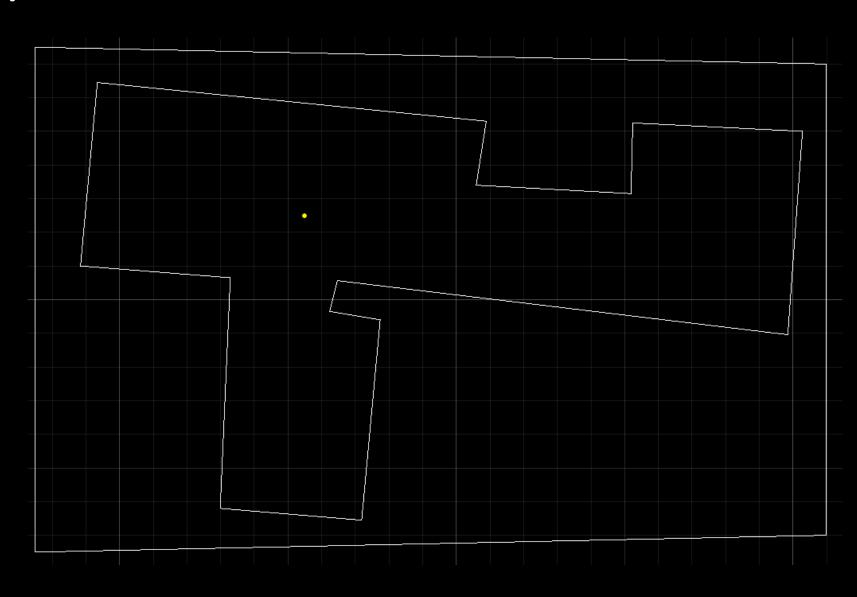
(1.922, 0.917, 0.697, 0.588, 0.557, 0.574, 0.55, 0.413, 0.376, 0.41, 0.433, 0.566, 0.524, 0.509, 0.58, 0.745, 1.578, 3.825)



Offline Localization Example - 2

Measurement data:

(1.975, 0.943, 0.67, 0.545, 0.521, 0.577, 0.749, 1.364, 1.45, 1.407, 0.73, 0.723, 1.559, 1.817, 0.488, 0.61, 0.962, 2.727)



Online Localization

- The VirtualRobot class in the Localization module allows you to interact with the virtual robot
- Define a new RealRobot class to interact with the real robot
 - Odometry pose data (get pose)
 - Observation data (perform_observation_loop)
 - Move your robot (set vel)
- In the Localization module, replace the VirtualRobot class with your RealRobot class



RealRobot Class

- Odometry pose data (get pose)
 - Integrate accelerometer data w.r.t time
- Observation data (perform_observation_loop)
 - Wrap the Bluetooth command from Lab 7
 - Bluetooth module should be running in the VM!
- Move your robot (set vel)
 - Some way to move the robot between each iteration of the Bayes Filter
 - Check out the *Implementation Tips* section!

