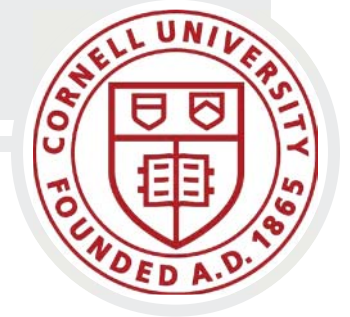




LABORATORY FOR INTELLIGENT  
SYSTEMS AND CONTROLS

ECE 4960 Fast Robots Seminar Course,  
Instructor: Kirstin H. Petersen  
Electrical and Computer Engineering  
Cornell University  
December 8, 2020

# Fast Event-based Sensorimotor Planning and Control



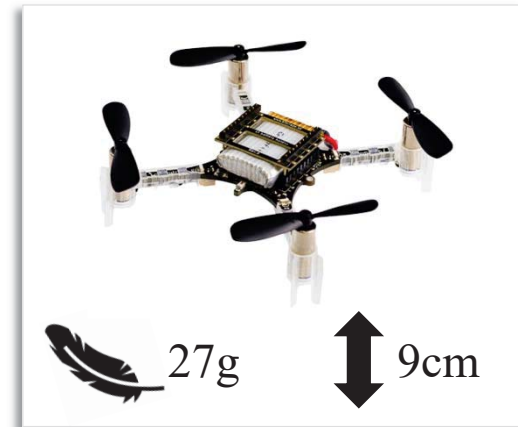
PIs: Silvia Ferrari♣ and Robert Wood♠

- ♣ John Brancaccio Professor of Mechanical and Aerospace Engineering, Cornell
- ♠ Charles River Professor of Engineering and Applied Sciences, Harvard

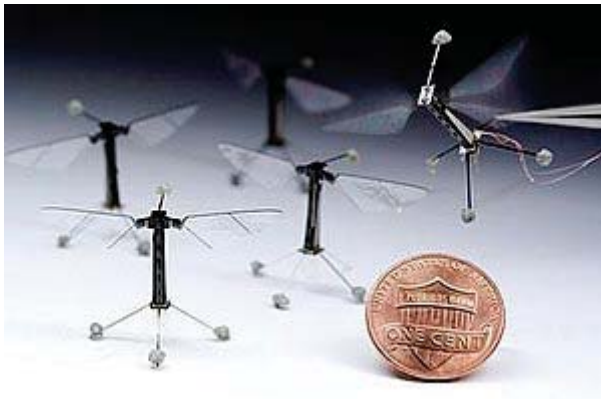
# Motivation: Insect-Scale Autonomous Flight



- Safer: weigh less than 1 pound and thus are safe to operate near humans
- Smaller and covert: can access narrow or unfriendly spaces inaccessible to other vehicles
- Autonomous flight expands the capability of a single operator to monitor previously inaccessible spaces
  - More effective search and rescue
  - Surveillance in complex environments
  - Security in densely populated, sensitive regions



Crazyflie 2.0 (<https://www.bitcraze.io/crazyflie-2/>)



RoboBee [Ma, 2013]



# Challenges: Insect-scale Sensorimotor Control



- Size, weight and power constraints
  - RoboBee power budget:  $\sim 21\text{mW}$
  - Only  $\sim 2\text{mW}$  available for sensing and control
- Fast dynamics
  - Dominant timescales on the order of a few hundred milliseconds
- Physical parameter variations
  - Small wing asymmetries result in undesired torque during flight
- Highly susceptible to external disturbances such as wind gusts

**Open Loop Flight**



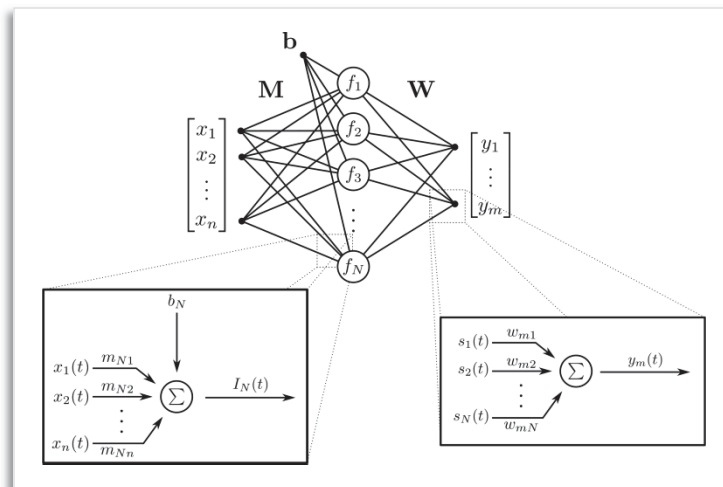
Funded by the ONR Grant # N00014-17-1-2614

# Neuromorphic Sensing and Control



## Emerging Technologies

- Neuromorphic sensing and control algorithms for intelligent, energy-efficient autonomy



1

Spiking neural networks (SNNs), or neuromorphic chips, can learn online to improve performance or adapt to new conditions

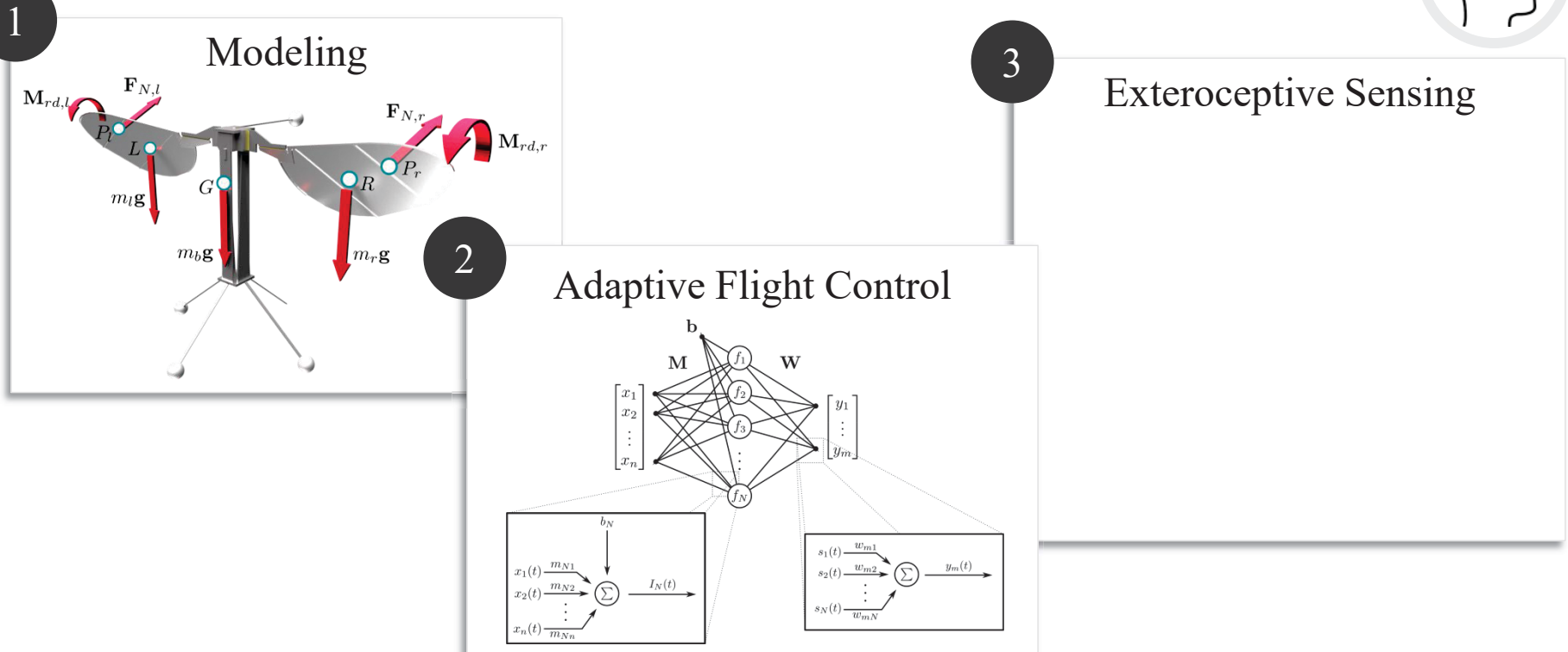
2

Neuromorphic cameras have  $1\mu\text{s}$  temporal resolution and require at most a few milliwatts of power



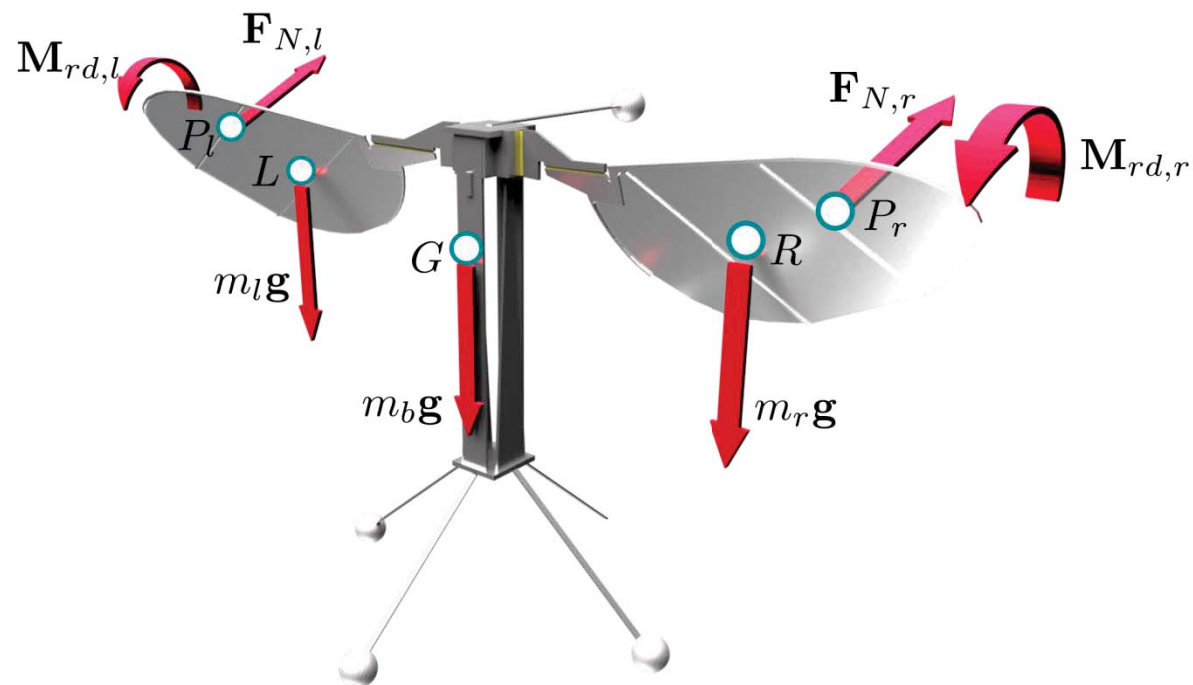
inivation (<https://inivation.com/>)

# Research Goals



1. Model the RoboBee flight dynamics, validate with experimental data
2. Develop adaptive flight controllers which account for physical variations
3. Develop sensing algorithms to perform target tracking and obstacle avoidance

# RoboBee Modeling

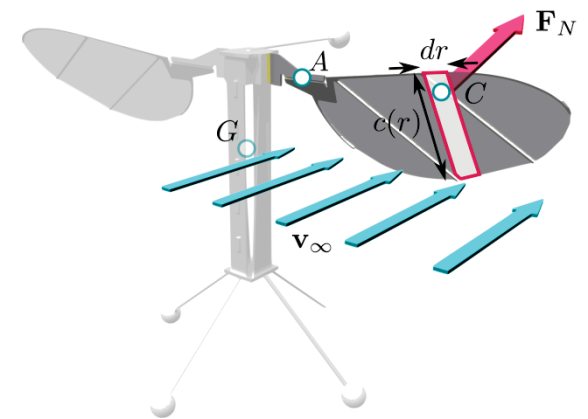


T.S. Clawson, S. Ferrari, E.F. Helbling, R.J. Wood, B. Fu, A. Ruina, and Z.J. Wang, "Full Flight Envelope and Trim Map of Flapping-Wing Micro Aerial Vehicles," *AIAA JGCD*, Vol. 43, No. 12 (2020), pp. 2218-2236.

# Modeling Flapping Wing Flight



- Aerodynamic forces in flapping flight differ from classic airfoil models
- Modeling aerodynamic effects on flapping wings
  - Computationally expensive CFD models [Liu, '98], [Sun, '02]
  - Simplified models can accurately predict stroke-averaged forces [Whitney, '10], [Dickinson, '99], [Wang, '04]
- Modeling flight dynamics of the insect or robot body
  - Simple 2D models [Ristroph '13]
  - Stroke-averaged models [Chirarattananon, '16]
  - Kinematically-constrained wing trajectories
    - Limited wing pitch [Oppenheimer, '10]
    - Kinematic models from experimental data [Wang, '16], [Dickson, '08]
- Finding hovering set point and analyzing modes of motion and stability [Wu, '12]



# Wing Modeling



## Assumptions:

- Rigid wings with passive pitching dynamics
- No stroke-plane deviation
- Control inputs  $\mathbf{u}$  affect stroke angle
- Stroke angle modeled by second order system

$$\theta_w = 0$$

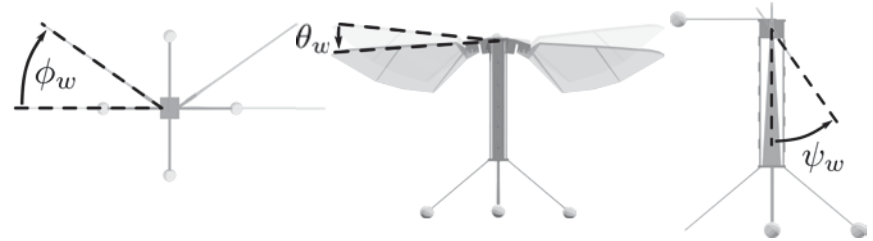
$$\mathbf{u} = \begin{bmatrix} u_a & u_p & u_r \end{bmatrix}$$

## Wing Euler Angles

Stroke Angle

Stroke-Plane Deviation

Wing Pitch



$$\ddot{\phi}_w(t) + 2\zeta\omega_n\dot{\phi}_w(t) + \omega_n^2\phi_w(t) = \frac{u_a \pm u_r}{2} \sin(\omega_f t) + u_p$$

Pitch



Roll



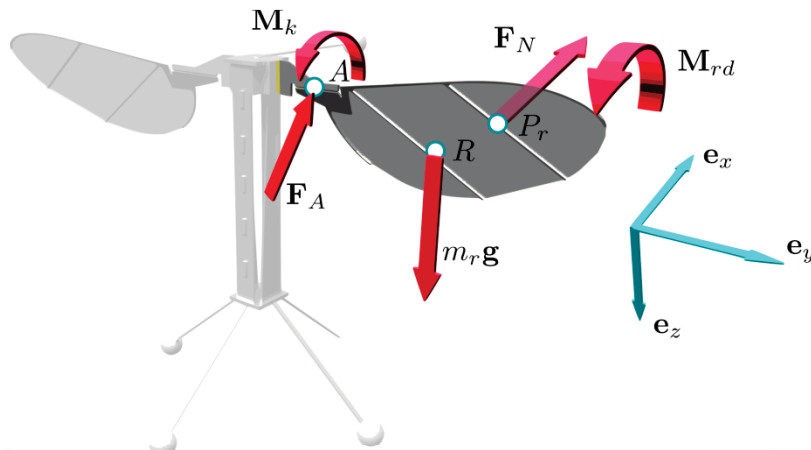
$\zeta$	Effective damping ratio	$\omega_f$	Effective natural frequency
$\omega_n$	Forcing frequency	$u_a$	Flapping amplitude input
$u_p$	Pitch input	$u_r$	Roll input



# Passive Wing Pitch Dynamics



From angular momentum balance about wing hinge



$$\mathbf{e}_y \cdot \sum \mathbf{M}_A = \mathbf{e}_y \cdot \dot{\mathbf{H}}_A$$

$$\sum \mathbf{M}_A = \mathbf{M}_{rd}(\alpha) + \mathbf{r}_{P_r/A} \times \mathbf{F}_N(\alpha) + \mathbf{r}_{R/G} \times m_r \mathbf{g} + \mathbf{M}_k$$

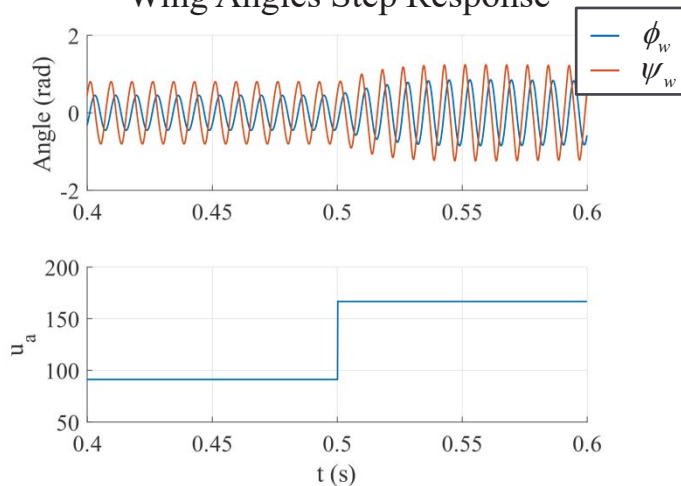
$$\dot{\mathbf{H}}_A = \mathbf{I} \dot{\boldsymbol{\omega}}_r + \boldsymbol{\omega}_r \times \mathbf{I} \boldsymbol{\omega}_r + \mathbf{r}_{R/A} \times m_r \mathbf{a}_R$$

- Center of pressure location:

$$\mathbf{r}_{P_r/A} = y_{CP} \mathbf{e}_y + z_{CP}(\alpha) \mathbf{e}_z$$

- Moment from spring:  $\mathbf{M}_k = \kappa_h \psi_w$

Wing Angles Step Response



$\mathbf{M}_{rd}$	Rotational Damping	$\alpha$	Angle of attack
$\mathbf{r}_{P_r/A}$	Position of right wing CP relative to hinge	$\mathbf{r}_{R/G}$	Position of right wing CG relative to body CG
$m_r$	Mass of right wing	$\mathbf{F}_N$	Aerodynamic normal force
$\psi_w$	Wing pitch	$\boldsymbol{\omega}_r$	Right wing angular rate
$\mathbf{I}$	Right wing inertia	$\dot{\mathbf{H}}_A$	Change in angular momentum about A
$\phi_w$	Wing stroke angle	$\kappa_h$	Spring constant

# Aerodynamic Forces and Moments



- Aerodynamic forces on wing caused by translational motion
- Locally, lift and drag are proportional to the square of the incident velocity  $\mathbf{v}_C$

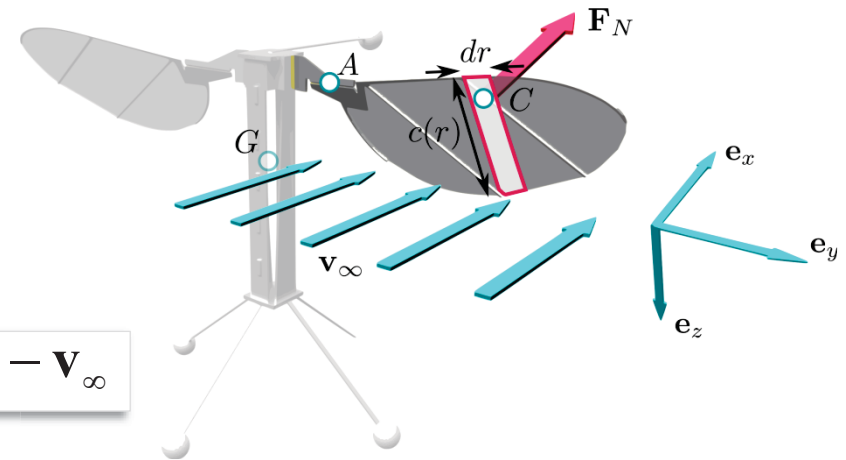
$$F_L(\alpha) = \frac{1}{2} \rho \int_0^R C_L(\alpha) \mathbf{v}_C^T \mathbf{v}_C c(r) dr$$

- Where  $\mathbf{v}_C = \mathbf{v}_G + \boldsymbol{\omega}_b \times \mathbf{r}_{A/G} + \boldsymbol{\omega}_r \times \mathbf{r}_{C/A} - \mathbf{v}_\infty$

$$C_L(\alpha) = C_{L_{max}} \sin(2\alpha)$$

- Rotational damping  $\mathbf{M}_{rd}$  caused by span-wise rotation of wing

$$\mathbf{M}_{rd} = -\frac{1}{2} \rho C_{rd} \int_0^R \int_{z_0}^{z_1} (\boldsymbol{\omega}_y^2 z^2) |z| dz dr$$



$F_L$	Lift force	$\alpha$	Angle of attack
$\mathbf{r}_{A/G}$	Position of hinge relative to body CG	$\mathbf{r}_{C/A}$	Position of blade element relative to hinge
$\mathbf{v}_C$	Velocity of element	$\mathbf{F}_N$	Aerodynamic normal force
$\boldsymbol{\omega}_b$	Body angular rate	$\boldsymbol{\omega}_w$	Wing angular rate
$\mathbf{v}_\infty$	Free stream velocity	$c(r)$	Chord length
$\mathbf{M}_{rd}$	Rotational damping moment	$C_L$	Lift coefficient
$C_{rd}$	Rotational coefficient		

[T. S. Clawson, S. B. Fuller, R. J. Wood, S. Ferrari "A Blade Element Approach to Modeling Aerodynamic Flight of an Insect-scale Robot," *American Control Conference (ACC)*, Seattle, WA, May 2017.]

# Model Validation: Challenges

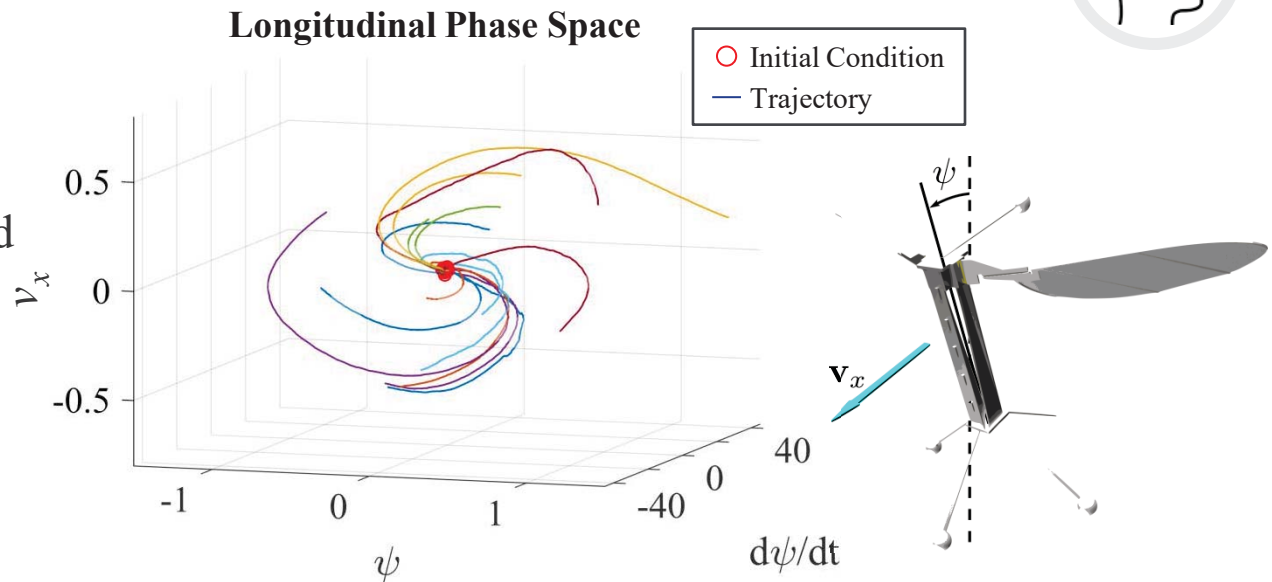
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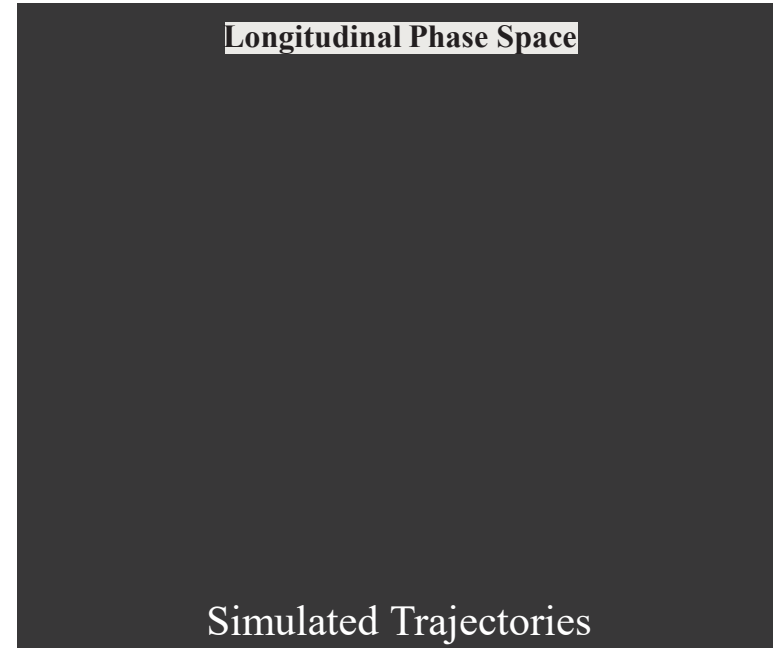
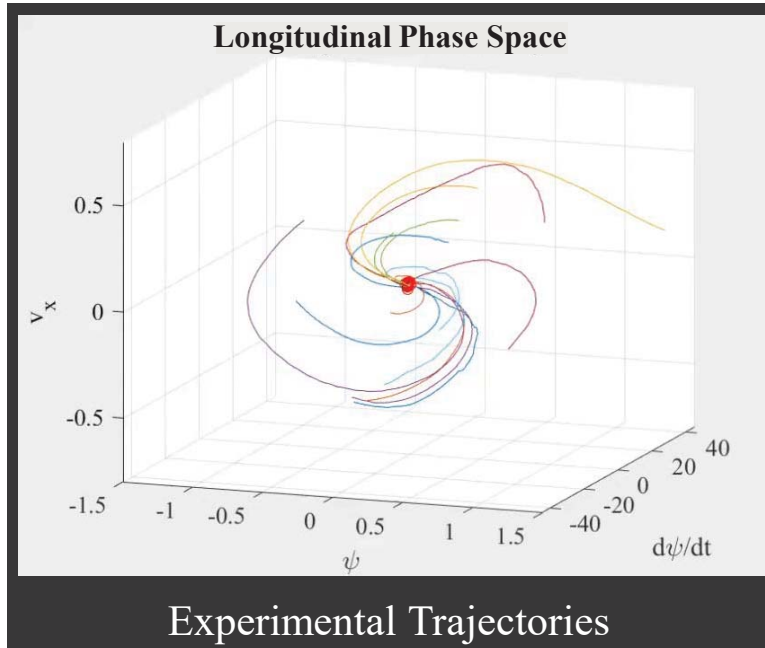
# Model Validation



- Validate model with open loop flight tests
- Dominant longitudinal and lateral modes visible in experimental data
- Model predicts the same dominant modes



# Longitudinal Instability



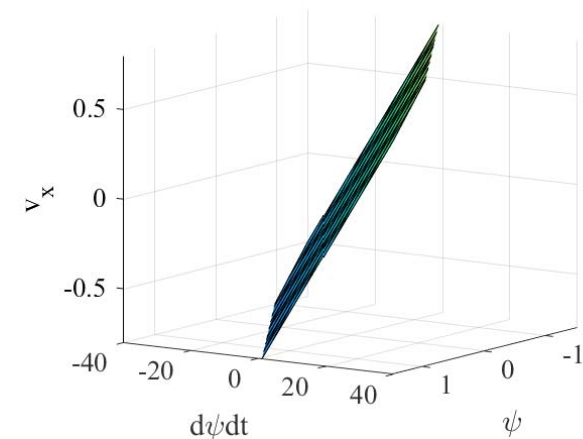
Period  $T$  and time constant  $\tau$  for longitudinal mode:

$$T = 0.38\text{s} \approx 45 \text{ wing beats}$$

$$\tau = -0.24\text{s}$$

Trajectories in state space tend to lie on plane defined by dominant mode

Plane of Dominant Longitudinal Mode



# Mode Subspaces



- Analyze modes of system  $\dot{\mathbf{x}}(t) = \mathbf{f}(\mathbf{x}, \mathbf{u})$  by linearizing about hovering set point  $\mathbf{x}^*$ ,  $\mathbf{u}^*$

$$\text{Linear system: } \dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t)$$

$$\begin{aligned} \text{Eigenvalues: } & \lambda_i = \sigma_i \pm i\omega_i \\ \text{Eigenvectors: } & \mathbf{v}_i = \mathbf{u}_i \pm i\mathbf{w}_i \end{aligned}$$

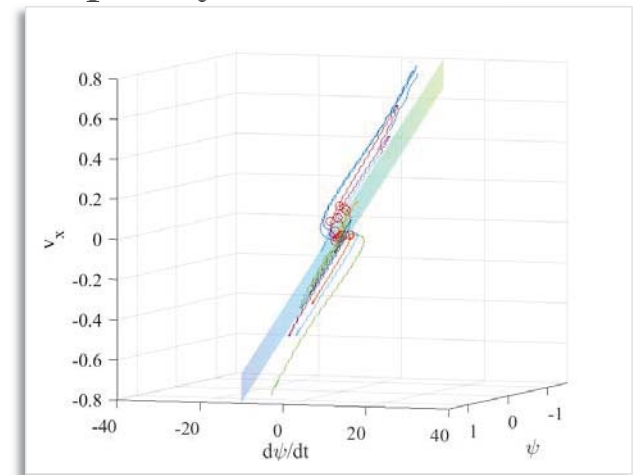
- Solution  $\mathbf{x}(t) = \sum_{i=1}^n \mathbf{x}_i(t)$  of linear system is a summation of the modes  $\mathbf{x}_i(t)$

$$\mathbf{x}_i(t) = \alpha_i e^{\lambda_i t} \mathbf{v}_i = \alpha_i e^{\sigma_i t} (\cos \omega_i t + i \sin \omega_i t) (\mathbf{u}_i \pm i\mathbf{w}_i)$$

- Imaginary component is zero – each mode must have a purely real solution

$$\mathbf{x}_i(t) = (\alpha_i e^{\sigma_i t} \cos \omega_i t) \mathbf{u}_i - (\alpha_i e^{\sigma_i t} \sin \omega_i t) \mathbf{w}_i$$

- The solution for a single mode shape  $\mathbf{x}_i(t)$  is spanned by  $\mathbf{u}_i$  and  $\mathbf{w}_i$ 
  - $\mathbf{u}_i$  and  $\mathbf{w}_i$  define a plane in 3D phase space

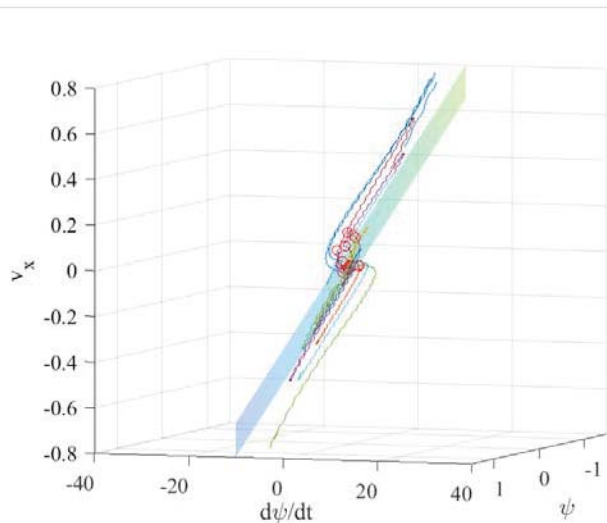


# Longitudinal Instability

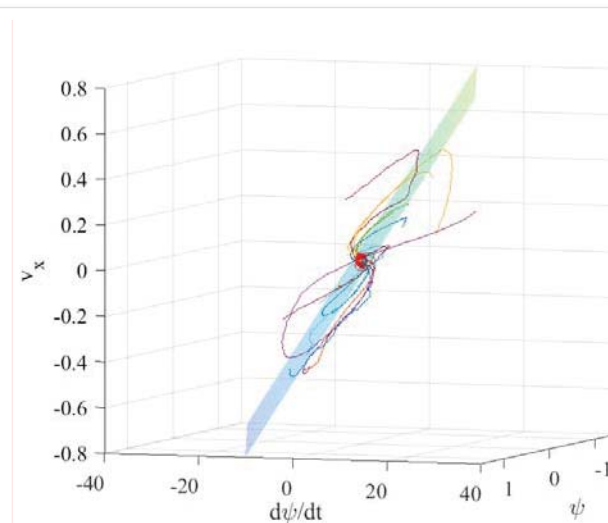


- Trajectories in state space tend to lie on plane of dominant longitudinal mode
- Longitudinal instability from dynamic model matches experimental data closely

$$\mathbf{x} = \begin{bmatrix} \theta \\ \psi \\ \dot{\phi} \\ \dot{\theta} \\ \dot{\psi} \\ v_x \\ v_y \\ v_z \end{bmatrix} \quad \mathbf{v} = \begin{bmatrix} v_2 \\ v_3 \\ v_7 \\ v_8 \\ v_9 \\ v_{10} \\ v_{11} \\ v_{12} \end{bmatrix} = \begin{bmatrix} 0 \\ -0.004 - 0.0145i \\ 0 \\ 0 \\ 0.218 - 0.126i \\ 0.008 + 0.0004i \\ 0 \\ 0 \end{bmatrix}$$

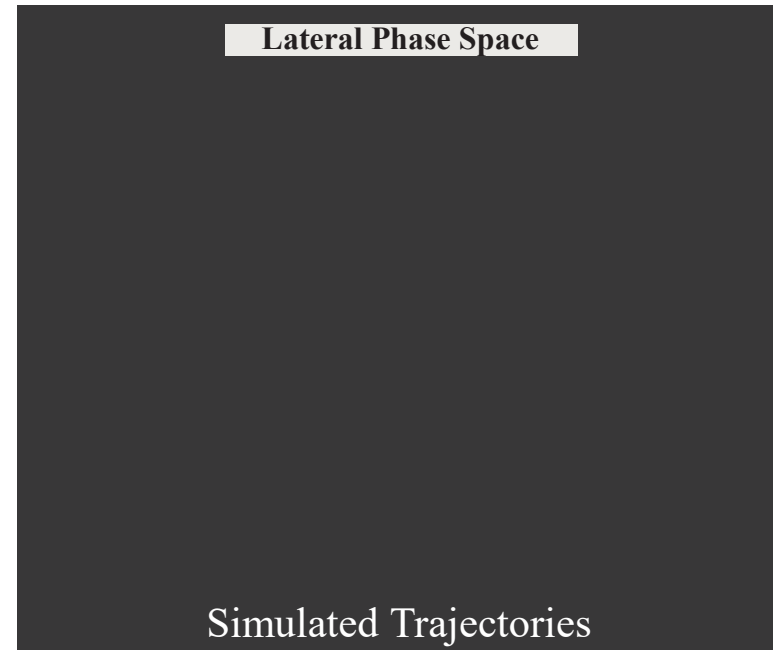
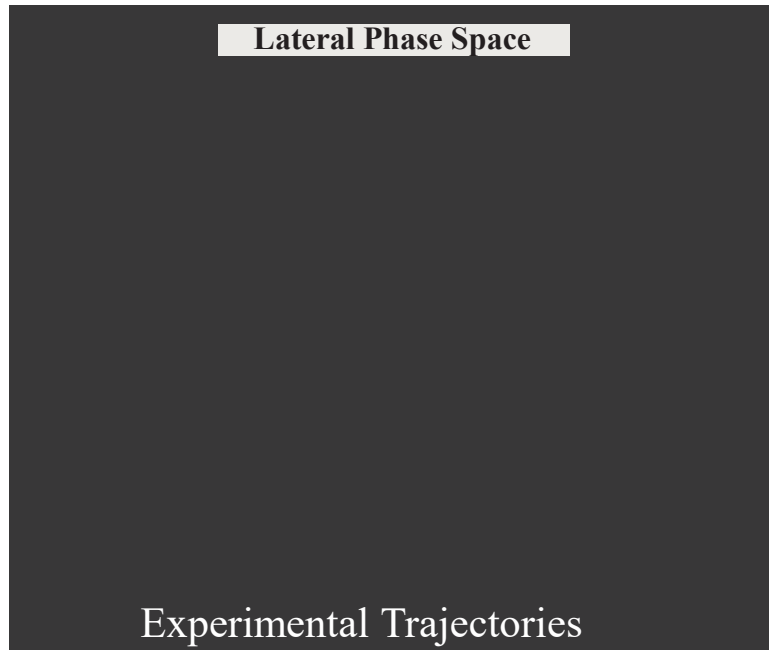


Data from Model



Experimental Data

# Lateral Instability Comparison

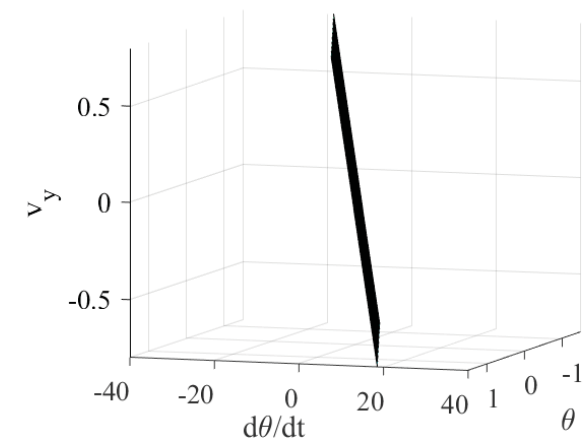


- Model can reproduce lateral instability observed in open loop flight experiments
- Period  $T$  and time constant  $\tau$  of mode:

$$T = 0.83\text{s} \approx 100 \text{ wing beats}$$

$$\tau = -0.88\text{s}$$

Plane of Dominant Lateral Mode



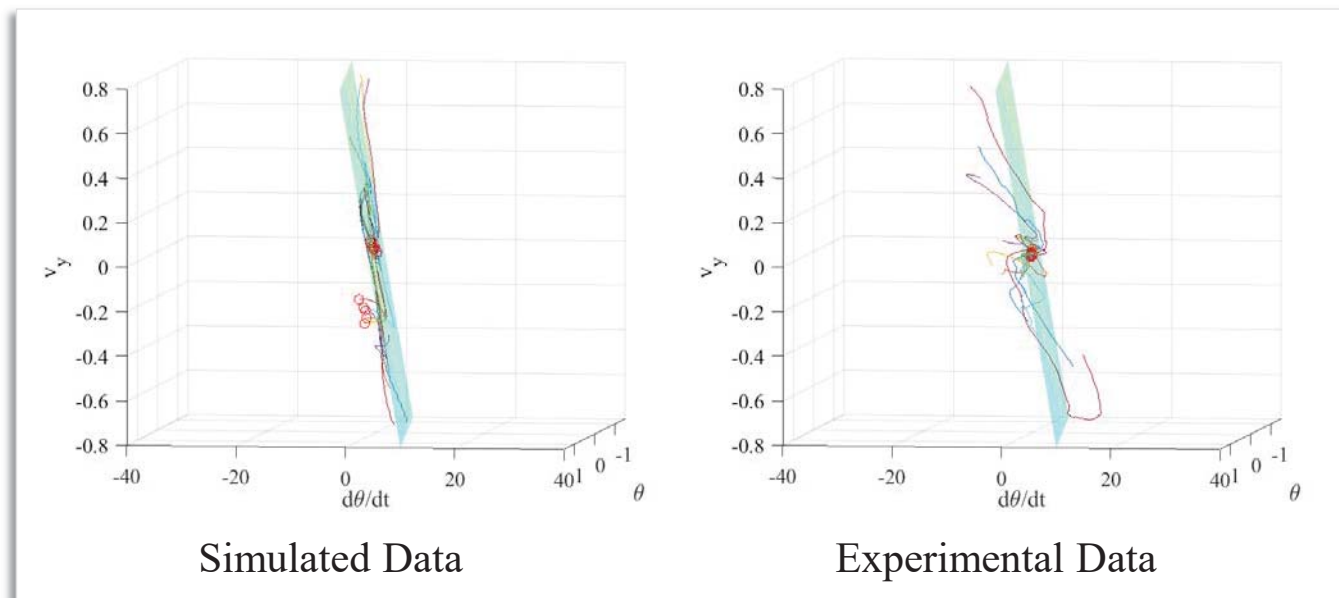


# Lateral Instability



- Trajectories in lateral state space tend to lie on plane of dominant lateral mode
- Model lateral instability closely matches the experiments

$$\mathbf{x} = \begin{bmatrix} \theta \\ \psi \\ \dot{\phi} \\ \dot{\theta} \\ \dot{\psi} \\ v_x \\ v_y \\ v_z \end{bmatrix} \quad \mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \\ v_4 \\ v_5 \\ v_6 \\ v_7 \\ v_8 \end{bmatrix} = \begin{bmatrix} 0.0004 - 0.041i \\ 0 \\ 0.445 + 0.106i \\ 0.357 - 0.036i \\ -0.002 + 0.001i \\ 0 \\ -0.051 - 0.013i \\ 0 \end{bmatrix}$$



# Dominant Unstable Modes in Hovering

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# Steady Maneuvers and Flight Envelope

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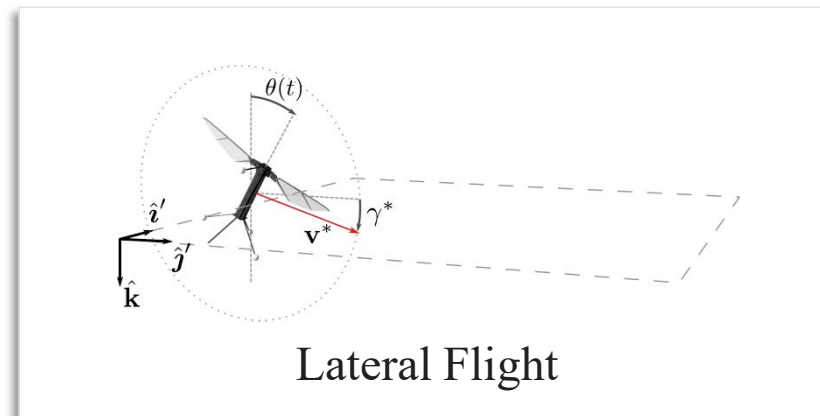
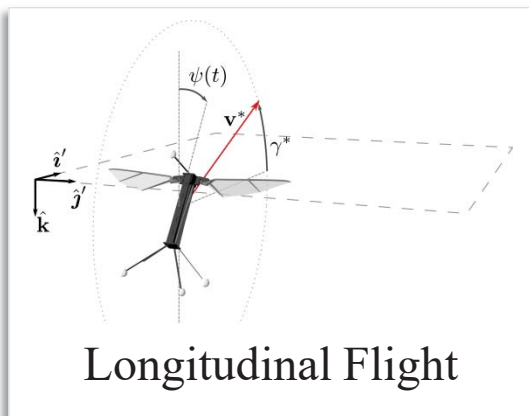
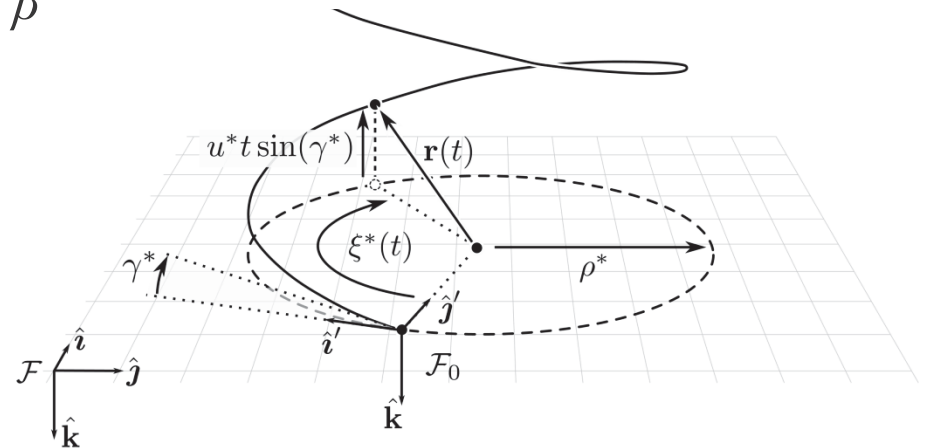
# Steady Maneuvers



- *Steady* maneuvers are trajectories with minimum period equal to the flapping period  $T$  and constant control inputs
- Command input  $\mathbf{y}^*$  defines maneuvers in terms of commanded speed  $u^*$ , climb angle  $\gamma^*$ , turn rate  $\dot{\xi}^*$ , and sideslip angle  $\beta^*$

$$\mathbf{y}^* = [u^* \quad \gamma^* \quad \dot{\xi}^* \quad \beta^*]$$

- The most general steady maneuver is the coordinated turn →
- Other steady maneuvers include:



# Coordinated Turn Constraints



Maneuver constraints derived by relating command input  $\mathbf{y}^*$  to state  $\mathbf{x}(t)$

After each period  $T$ :

- Wing state  $\mathbf{x}_w(t)$  is constant:

$$\mathbf{x}_w(T) - \mathbf{x}_w(0) = 0$$

- Yaw advances by commanded turn angle:

$$\Theta(T) - \Theta(0) - \begin{bmatrix} T\dot{\xi}^* & 0 & 0 \end{bmatrix}^T = 0$$

- Position is on helical path given by  $\mathbf{y}^*$

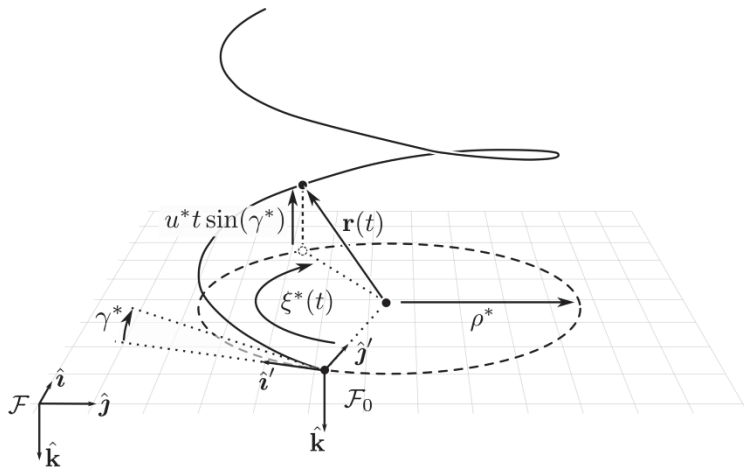
$$\mathbf{r}(T) - \mathbf{r}(0) + u^* T \sin(\gamma^*) \hat{\mathbf{k}} - \rho^* \cos(\gamma^*) (\hat{\mathbf{j}}' - \mathbf{R}^* \hat{\mathbf{j}}) = 0$$

- Body angular rate  $\boldsymbol{\omega}$  and velocity  $\mathbf{v}$  rotate by the commanded turn angle:

$$\mathbf{R}^* = \mathbf{R}_{T\xi^*}^{\hat{\mathbf{k}}}$$

$$\boldsymbol{\omega}(T) - \mathbf{R}^* \boldsymbol{\omega}(0) = 0$$

$$\mathbf{v}(T) - \mathbf{R}^* \mathbf{v}(0) = 0$$



$\dot{\xi}^*$	Commanded turn rate	$u^*$	Commanded speed
$\gamma^*$	Commanded climb angle	$\rho^*$	Commanded turn radius
$T$	Flapping period	$\Theta$	Euler angles ( $\phi, \theta, \psi$ )
$\mathbf{r}$	Body position	$\boldsymbol{\omega}$	Body angular rate
$\mathbf{v}$	Body velocity		

# Longitudinal Flight Constraints



Longitudinal flight is a special case of a coordinated turn where:

$$u^* \neq 0 \quad \dot{\xi}^* = 0 \quad \beta^* = 0$$

After each period  $T$ :

- Body orientation  $\Theta(t)$  is constant:

$$\Theta(T) - \Theta(0) = 0$$

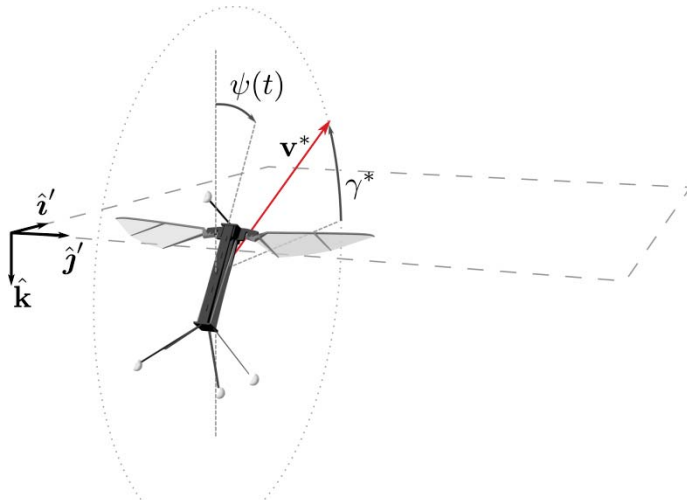
- Position is on the straight path defined by  $\mathbf{y}^*$ :

$$\mathbf{r}(T) - \mathbf{r}^*(0) + u^* T \sin(\gamma^*) \hat{\mathbf{k}} + u^* T \cos(\gamma^*) \hat{\mathbf{i}}' = 0$$

- Body angular rate  $\boldsymbol{\omega}$  and velocity  $\mathbf{v}$  are periodic:

$$\boldsymbol{\omega}(T) - \boldsymbol{\omega}(0) = 0$$

$$\mathbf{v}(T) - \mathbf{v}(0) = 0$$



$\dot{\xi}^*$	Commanded turn rate	$u^*$	Commanded speed
$\gamma^*$	Commanded climb angle	$\rho^*$	Commanded turn radius
$T$	Flapping period	$\Theta$	Euler angles ( $\phi, \theta, \psi$ )
$\mathbf{r}$	Body position	$\boldsymbol{\omega}$	Body angular rate
$\mathbf{v}$	Body velocity	$\beta^*$	Commanded sideslip

# Solving for Maneuver Set Points



- To find set points corresponding to steady maneuvers, solve equations of motion subject to maneuver constraints  $\mathbf{c}_m = \mathbf{0}$

$$\dot{\mathbf{x}}(t) = \mathbf{f}(\mathbf{x}(t), \mathbf{u}(t), t) \quad \mathbf{c}_m \triangleq \mathbf{x}^*(T) - \mathbf{x}(T)$$

- Discretize ODE and write dynamics as constraints using Hermite-Simpson rule

$$\mathbf{0} = \bar{\mathbf{x}}_{k+1} - \frac{1}{2}(\mathbf{x}_{k+1} + \mathbf{x}_k) - \frac{\Delta t}{8}(\mathbf{f}_k - \mathbf{f}_{k+1}) \quad \mathbf{0} = \mathbf{x}_{k+1} - \mathbf{x}_k - \frac{\Delta t}{6}(\mathbf{f}_{k+1} + 4\bar{\mathbf{f}}_{k+1} + \mathbf{f}_k)$$

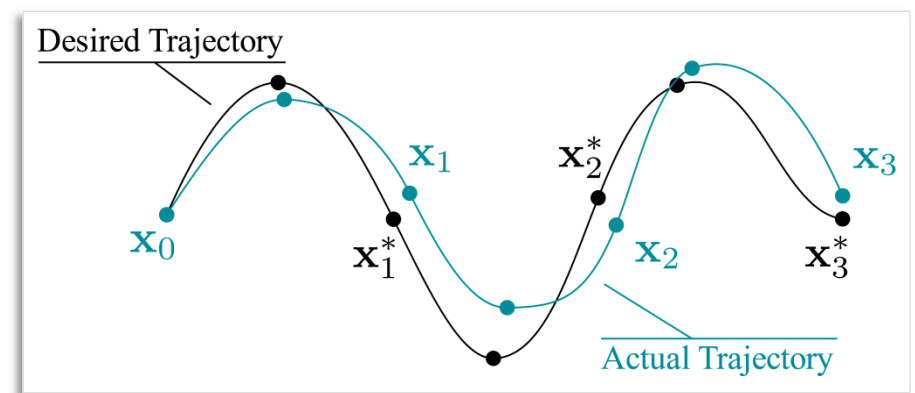
- Dynamics constraints can be written in terms of constant matrices  $\mathbf{A}$ ,  $\mathbf{B}$ :

$$\mathbf{c}_d(\mathbf{x}, \mathbf{u}) \triangleq \mathbf{A}\mathbf{x} + \mathbf{B}\mathbf{q}(\mathbf{x}, \mathbf{u})$$

$$\mathbf{q}(\mathbf{x}, \mathbf{u}) \triangleq \Delta t \begin{bmatrix} \mathbf{f}_1 & \bar{\mathbf{f}}_2 & \mathbf{f}_2 & \bar{\mathbf{f}}_3 & \dots & \mathbf{f}_M \end{bmatrix}^T$$

- Use nonlinear program to numerically solve:

$$\begin{bmatrix} \mathbf{c}_m(\mathbf{x}) \\ \mathbf{c}_d(\mathbf{x}, \mathbf{u}) \end{bmatrix} = \mathbf{0}$$

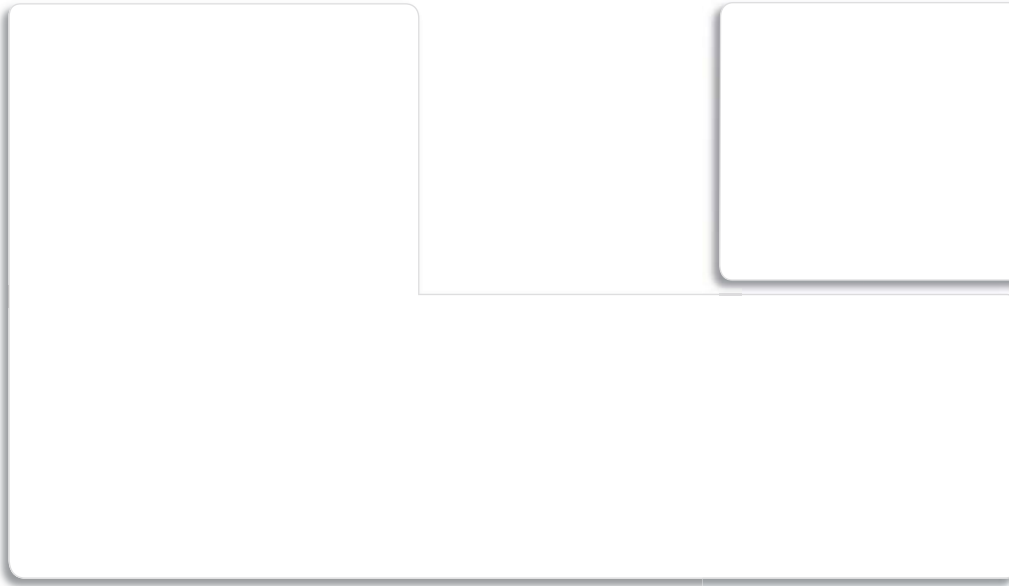


# Stability of Modes in the Model

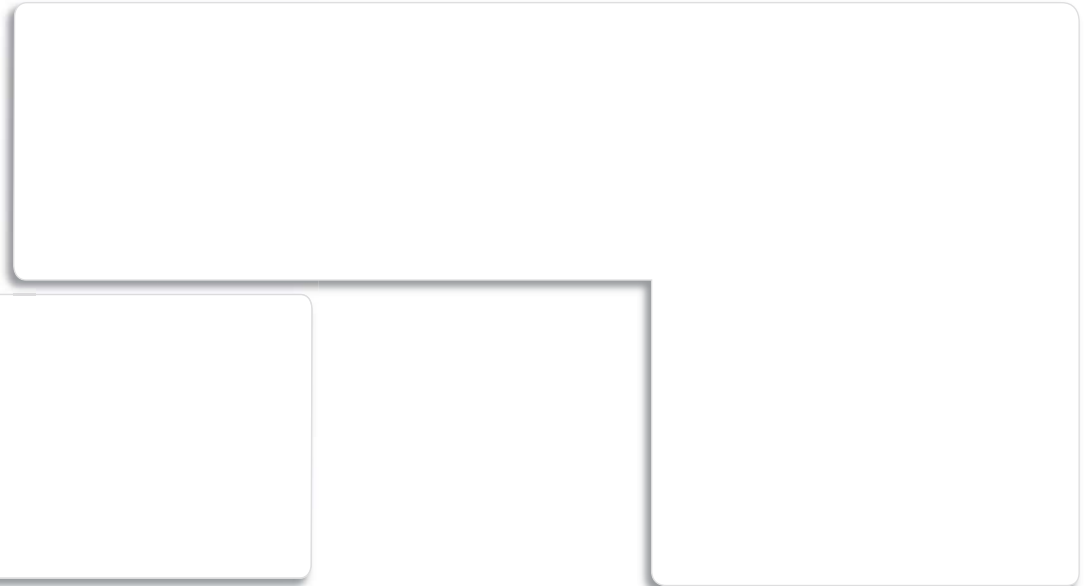


- 4 Oscillatory modes for each set point
- 2 Highly damped, coupled attitude oscillations
- 1 dominant longitudinal and 1 dominant lateral mode

## Hovering Modes



## Forward Flight Modes





# Hovering – Longitudinal Mode



Unstable longitudinal mode in hovering

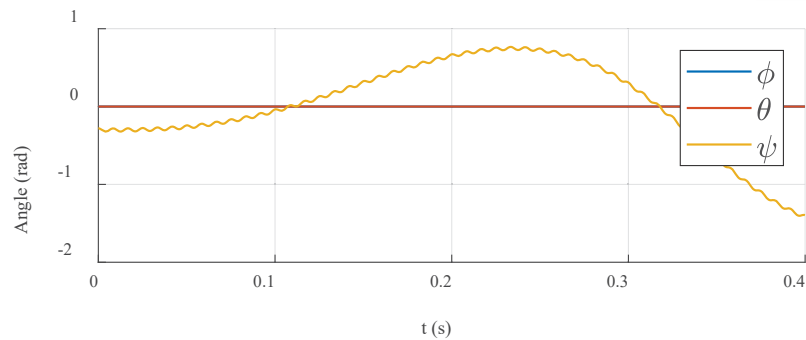
Longitudinal mode shape  $\mathbf{v}$  dominated by pitching

$$\mathbf{x} = \begin{bmatrix} \theta \\ \psi \\ \dot{\phi} \\ \dot{\theta} \\ \dot{\psi} \\ v_x \\ v_y \\ v_z \end{bmatrix} \quad \mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \\ v_4 \\ v_5 \\ v_6 \\ v_7 \\ v_8 \end{bmatrix} = \begin{bmatrix} 0 \\ -0.004 - 0.0145i \\ 0 \\ 0 \\ 0.218 - 0.126i \\ 0.008 + 0.0004i \\ 0 \\ 0 \end{bmatrix}$$

Time constant  $\tau$  and frequency  $f$  of longitudinal mode:

$$\tau = -0.24\text{s}$$

$$f = 2.64\text{Hz}$$



# Hovering – Lateral Mode



$$\mathbf{x} = \begin{bmatrix} \theta \\ \psi \\ \dot{\phi} \\ \dot{\theta} \\ \dot{\psi} \\ v_x \\ v_y \\ v_z \end{bmatrix} \quad \mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \\ v_4 \\ v_5 \\ v_6 \\ v_7 \\ v_8 \end{bmatrix} = \begin{bmatrix} 0.0004 - 0.041i \\ 0 \\ 0.445 + 0.106i \\ 0.357 - 0.036i \\ -0.002 + 0.001i \\ 0 \\ -0.051 - 0.013i \\ 0 \end{bmatrix}$$

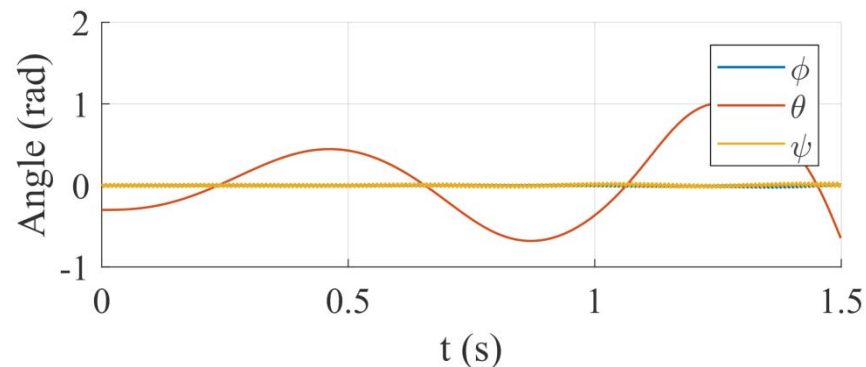
Unstable lateral mode in hovering

Time constant  $\tau$  and frequency  $f$  of longitudinal mode:

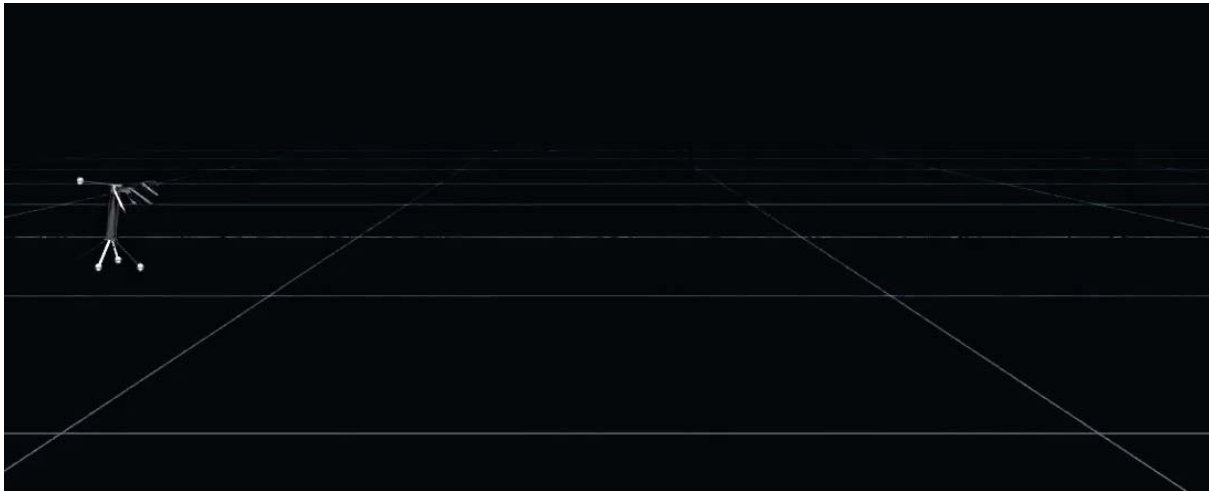
$$\tau = -0.88\text{s}$$

$$f = 1.20\text{Hz}$$

Lateral mode shape  $\mathbf{v}$  dominated by roll and lateral velocity



# Steady Forward – Longitudinal Mode



$$\mathbf{x} = \begin{bmatrix} \theta \\ \psi \\ \dot{\phi} \\ \dot{\theta} \\ \dot{\psi} \\ v_x \\ v_y \\ v_z \end{bmatrix} \quad \mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \\ v_4 \\ v_5 \\ v_6 \\ v_7 \\ v_8 \end{bmatrix} = \begin{bmatrix} 0 \\ 0.004 + 0.0001i \\ 0 \\ 0 \\ 0.008 + 0.078i \\ 0.006 + 0.002i \\ 0 \\ 0.004 + 0.0006i \end{bmatrix}$$

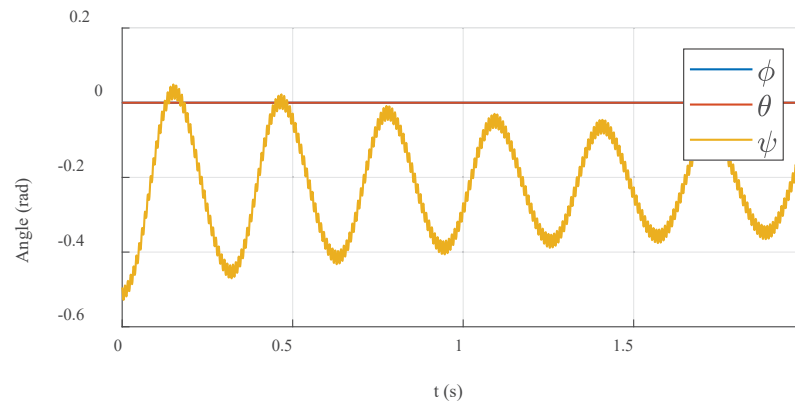
Longitudinal mode becomes stable in forward flight

Mode has a very large time constant  $\tau$

$$\tau = 71.1\text{s}$$

$$f = 3.15\text{Hz}$$

Mode shape  $\mathbf{v}$  dominated by pitching



# Steady Forward – Lateral Mode



Lateral mode becomes stable  
in forward flight

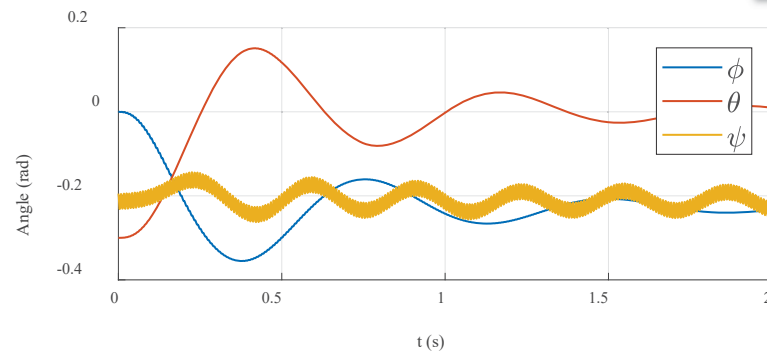
Lateral mode  
shape  $\mathbf{v}$  shows  
coupling between  
yaw and roll

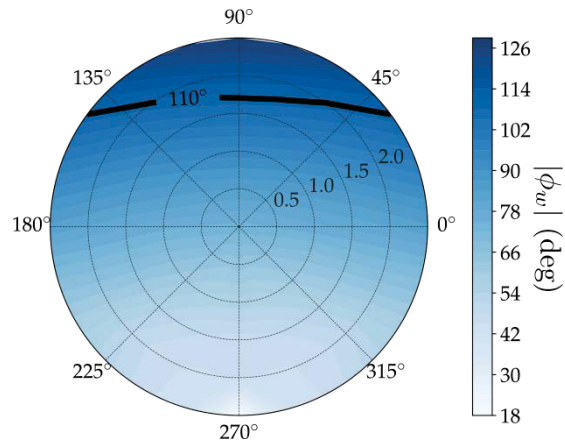
$$\mathbf{x} = \begin{bmatrix} \theta \\ \psi \\ \dot{\phi} \\ \dot{\theta} \\ \dot{\psi} \\ v_x \\ v_y \\ v_z \end{bmatrix} \quad \mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \\ v_4 \\ v_5 \\ v_6 \\ v_7 \\ v_8 \end{bmatrix} = \begin{bmatrix} 0.044 + 0.001i \\ -0.002 - 0.001i \\ -0.070 + 0.039i \\ -0.045 - 0.322i \\ 0.002 - 0.022i \\ 0 \\ 0.027 - 0.035i \\ -0.002 - 0.002i \end{bmatrix}$$

Time constant  $\tau$  and frequency  
 $f$  of longitudinal mode:

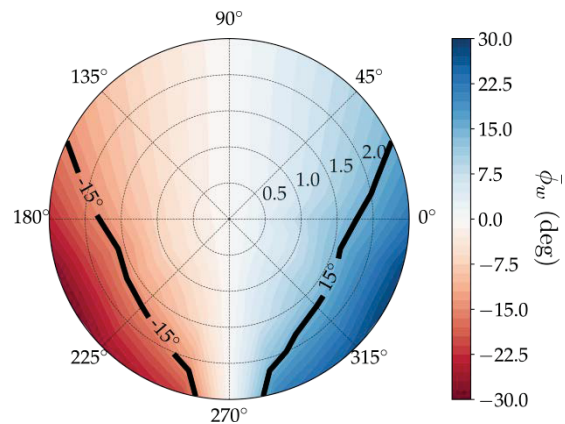
$$\tau = 0.62s$$

$$f = 1.38\text{Hz}$$

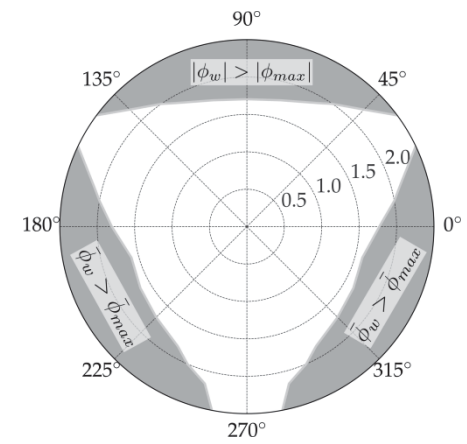
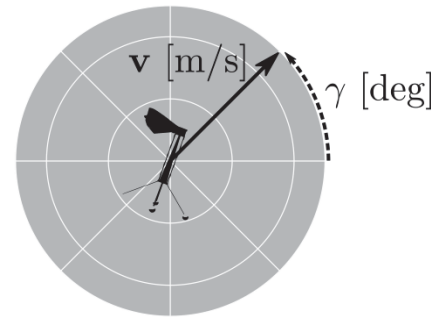




Peak-to-peak stroke amplitude



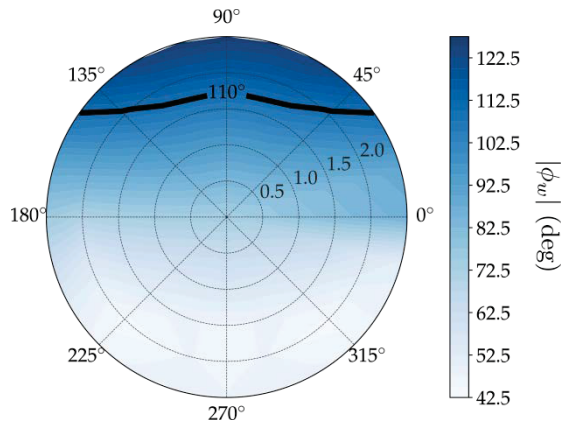
Mean stroke angle



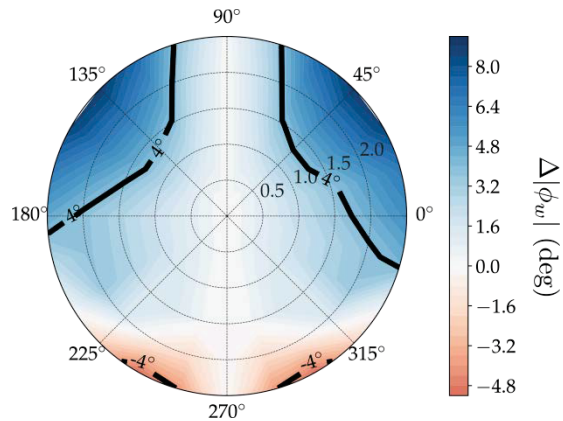
Flight Envelope

# Longitudinal Flight Envelope

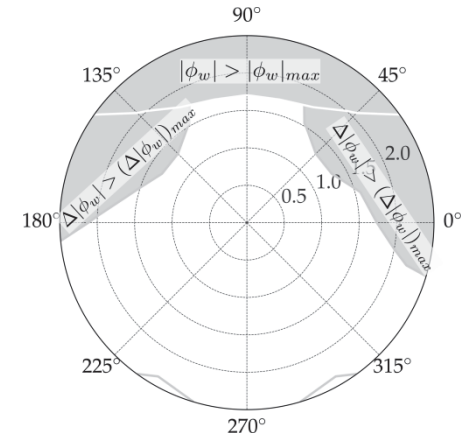
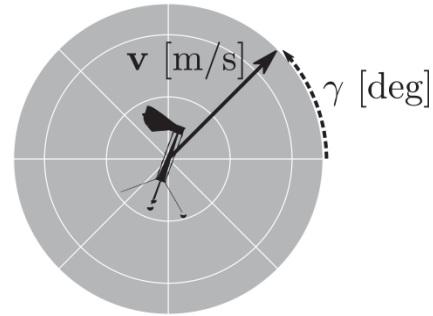
Peak-to-peak stroke amplitude and mean stroke angle as a function of speed and climb angle



Peak-to-peak stroke amplitude



Stroke amplitude difference



Flight Envelope

# Lateral Flight Envelope

Peak-to-peak stroke amplitude and right-left stroke amplitude difference as a function of speed and climb angle

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# Flight Control

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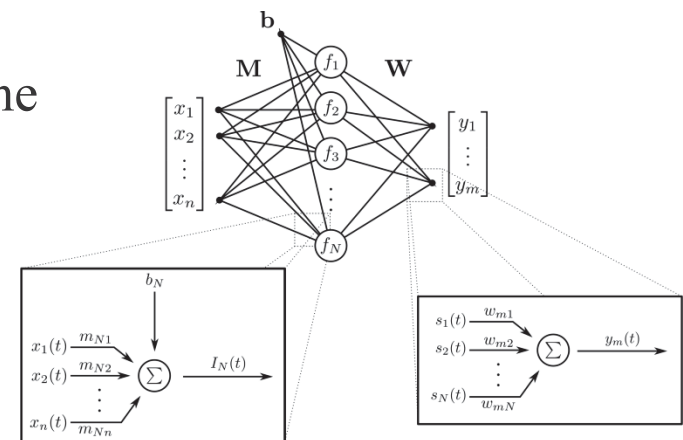
# Flapping Wing Flight Control



- Fixed-gain controllers require hand calibration for each robot [Ma, '13], [Dickson, '08]
- Adaptive controller for wind gust disturbance rejection only stabilizes about hovering [Chirarattananon, P. '17]
- Hovering control of simplified 2D model with SNN [Clawson, T.S. '16]

## Goal:

- Develop a full envelope flight controller, which can adapt online to physical parameter variations
- Spiking neural networks (SNNs) can adapt online and can be implemented in power-efficient neuromorphic chips





# Single-layer SNN Controller

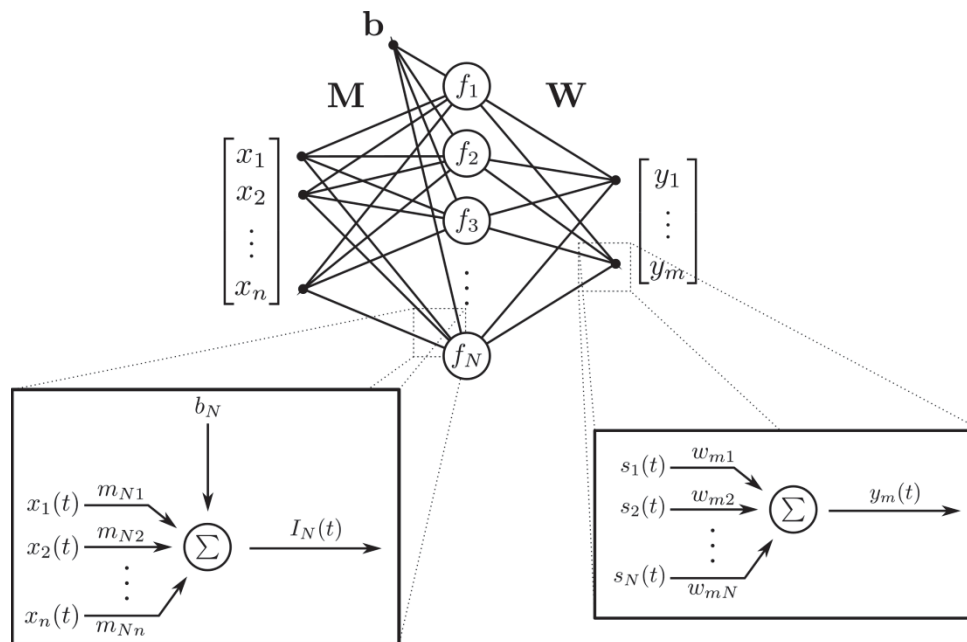


- SNN function approximation by connection weights  $\mathbf{M}$ ,  $\mathbf{W}$ , and  $\mathbf{b}$
- Output connection weights  $\mathbf{W}$  determined offline by supervised learning
- Training data set  $\mathcal{D}$  generated by a stabilizing target control law (e.g. optimal PIF controller)

$$\mathbf{y}(t) = \mathbf{W}\mathbf{s}(t) = \mathbf{W}F(\mathbf{M}\mathbf{x}(t) + \mathbf{b})$$

$$\mathbf{W} = \arg \min_{\mathbf{V}} \sum_j \|\mathbf{f}(\mathbf{x}_j) - \mathbf{V}F(\mathbf{M}\mathbf{x}_j + \mathbf{b})\|^2$$

$$\mathcal{D} = \{(\mathbf{x}_j, \mathbf{f}(\mathbf{x}_j)) \mid j = 1, \dots, M\}$$



$\mathbf{M}$	Input Connection Weights
$\mathbf{W}$	Output Connection Weights
$\mathbf{b}$	Input bias
$\mathbf{s}(t)$	Post-synaptic current
$F$	Nonlinear activation function
$\mathbf{f}(\mathbf{x}_j)$	Target control law data
$M$	Number of training data points

# SNN Control Model

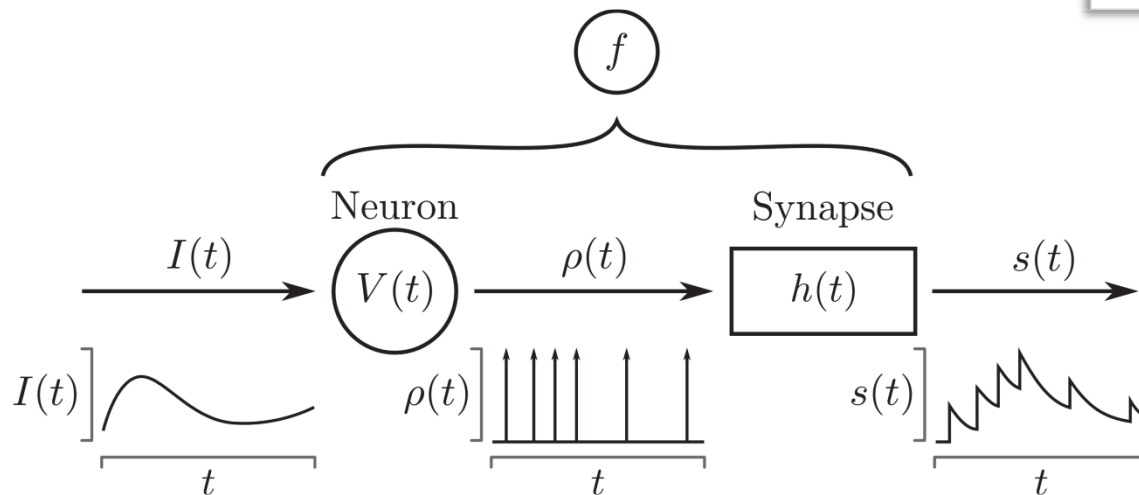


- Neurons generate spike trains  $\rho(t)$  based on input current  $I(t)$
- Synapses filter the spikes and generate post-synaptic current  $s(t)$
- Synapses modeled as first-order low-pass filters  $h(t)$

$$\rho(t) = \sum_{k=1}^M \rho_k(t) = \sum_{k=1}^M \delta(t - t_k)$$

$$s(t) = \int_0^t h(t - \tau) \rho(\tau) d\tau$$

$$h(t) = \frac{1}{\tau_s} e^{-t/\tau_s}$$



$\delta$	Dirac delta
$t_k$	Time of $k^{\text{th}}$ spike
$M$	Spike count
$\tau_s$	Synaptic time constant

# PIF Compensator



- PIF control law is used as the target function for training an SNN offline
- Optimal linear controller guaranteed to stabilize linear system

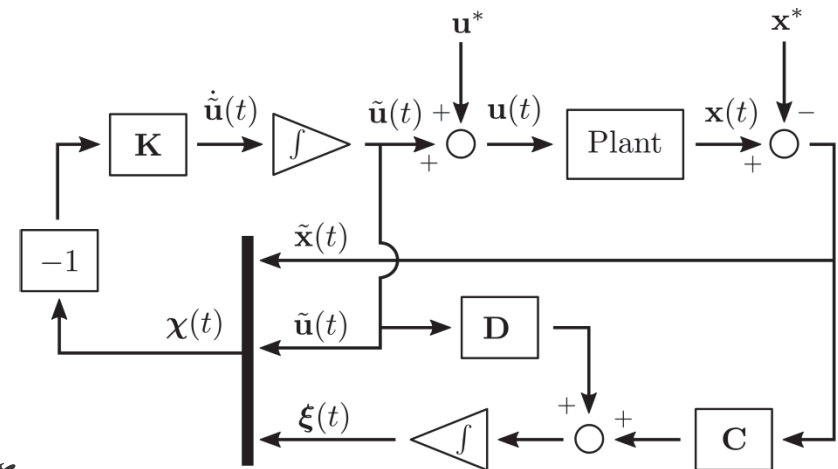
$$\begin{aligned}\dot{\mathbf{x}}(t) &= \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{u}(t) \\ \mathbf{y}(t) &= \mathbf{C}\mathbf{x}(t) + \mathbf{D}\mathbf{u}(t)\end{aligned}$$

- Control law proportional to error in state  $\mathbf{x}$ , control  $\mathbf{u}$ , and integral of output  $\xi$

$$\begin{aligned}\mathbf{v}(t) \triangleq \dot{\tilde{\mathbf{u}}}(t) &= -\mathbf{K}\boldsymbol{\chi}(t) \\ &= -\mathbf{K}_1\tilde{\mathbf{x}}(t) - \mathbf{K}_2\tilde{\mathbf{u}}(t) - \mathbf{K}_3\xi(t)\end{aligned}$$

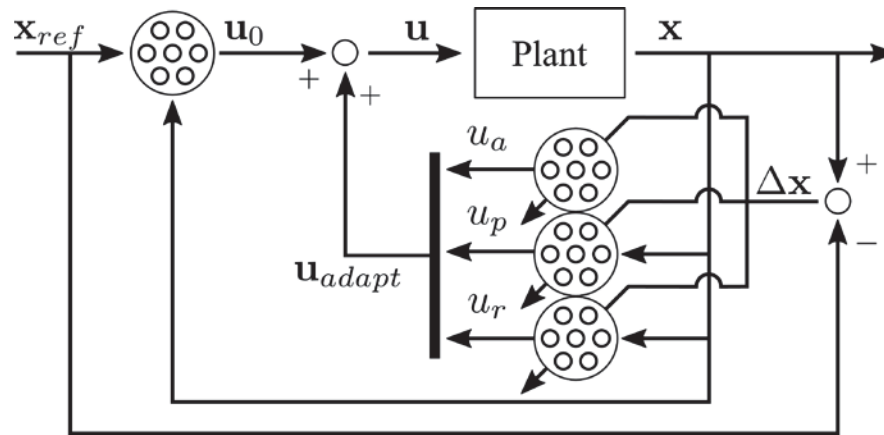
- The control law minimizes the quadratic cost  $J$

$$J = \lim_{t_f \rightarrow \infty} \frac{1}{2t_f} \int_0^{t_f} \{\boldsymbol{\chi}^T(t)\mathbf{Q}'\boldsymbol{\chi}(t) + \mathbf{v}^T(t)\mathbf{R}'\mathbf{v}(t)\} dt$$



$\mathbf{x}^*$	State set point
$\mathbf{u}^*$	Control set point
$\boldsymbol{\chi}$	Augmented state vector
$\mathbf{v}$	Control rate of change

# Adaptive SNN Controller (Hovering Only)



- First step towards full flight envelope control
- Control signal  $\mathbf{u}(t)$  provided entirely by spiking neural networks

$$\mathbf{u}(t) = \mathbf{u}_0(t) + \mathbf{u}_{adapt}(t)$$

- Non-adaptive term  $\mathbf{u}_0(t)$  trained offline by supervised learning to approximate PIF control law
- Adaptive term  $\mathbf{u}_{adapt}(t)$  adapts online to minimize output error

$\mathbf{x}_{ref}$	Reference state
$\mathbf{u}_0$	Non-adaptive control input
$\mathbf{u}_{adapt}$	Adaptive control input
$\Delta \mathbf{x}$	State error
$u_a$	Amplitude input
$u_p$	Pitch input
$u_r$	Roll input

# Adaptive SNN Controller (Hovering Only)



- Adaptive term  $\mathbf{u}_{adapt}$  comprised of inputs for flapping amplitude  $u_a$ , pitch  $u_p$ , roll  $u_r$

$$\mathbf{u}_{adapt}(t) = [u_a(t) \quad u_p(t) \quad u_r(t)]^T$$

- Output weights adapt online to minimize output error

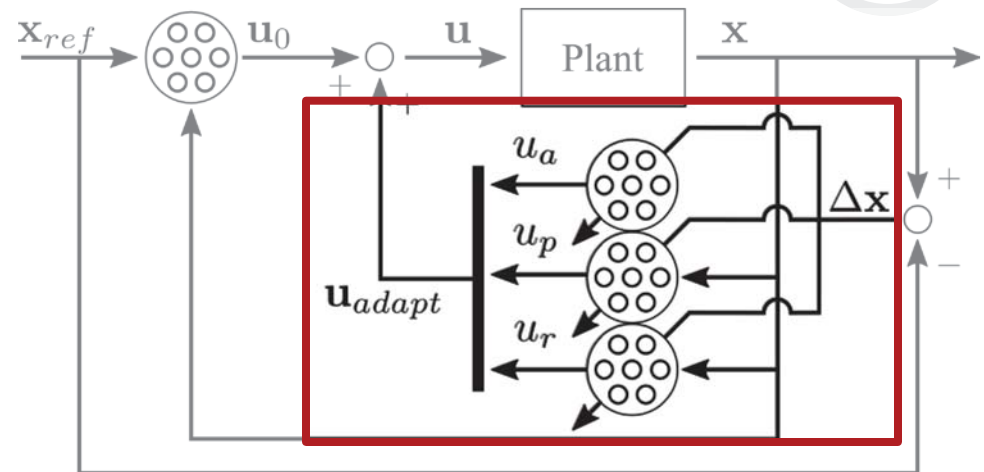
$$E(t) = \mathbf{\Lambda}^T (\Delta x(t) + \alpha \Delta \dot{\mathbf{x}}(t))$$

- Every element of  $\mathbf{u}_{adapt}$  computed from a single network of 100 neurons, e.g.

$$u_a = \mathbf{W}_a \mathbf{s}_a(t)$$

- The connection weights are updated online to minimize output error

$$\dot{\mathbf{W}}_a(t) = \gamma \mathbf{s}_a(t) E(t)$$



$\mathbf{\Lambda}$  Error weight matrix

$\Delta x$  State error

$\mathbf{W}_a$  Output connection weights

$\mathbf{s}_a$  Post-synaptic current

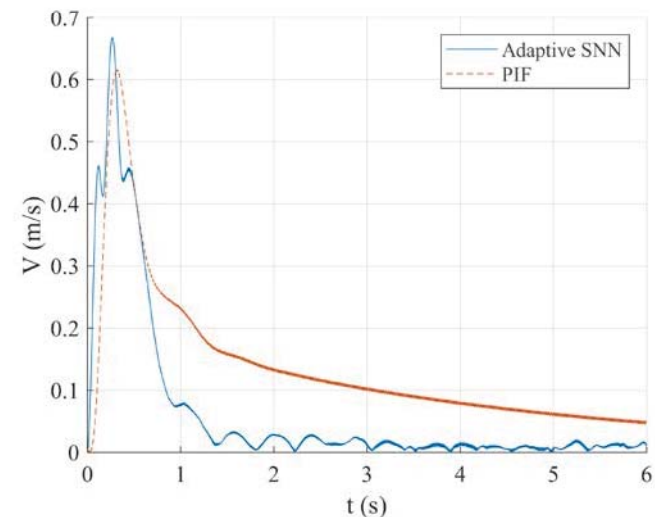
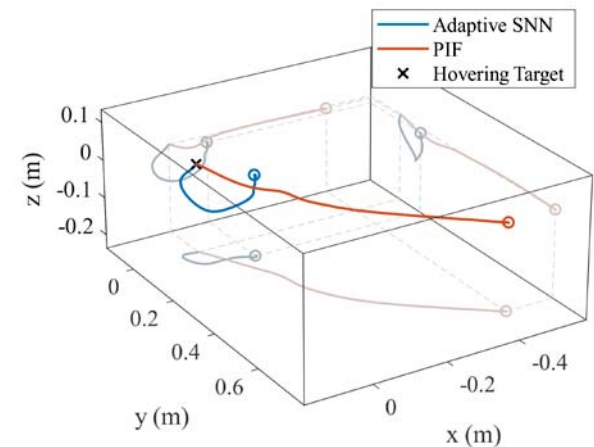
$\gamma$  Learning rate

# Adaptive SNN Controller (Hovering Only)



## Comparison:

- SNN initialized with PIF
- SNN controller quickly adapts to asymmetries in the wings to stabilize hovering flight
- PIF compensator maintains stability, but drifts significantly from the origin



# SNN Controller – Full Flight Envelope



- SNN trained to approximate steady-state gain of gain-scheduled PIF
- PIF Gain matrices dependent on scheduling variables  $\mathbf{a}$

$$\dot{\tilde{\mathbf{u}}}(t) = -\mathbf{K}_1(\mathbf{a})\tilde{\mathbf{x}}(t) - \mathbf{K}_2(\mathbf{a})\tilde{\mathbf{u}}(t) - \mathbf{K}_3(\mathbf{a})\xi(t)$$

- Steady-state gain computed using transfer function and final value theorem

$$\mathbf{G}(s) \triangleq -(s\mathbf{I} + \mathbf{K}_2(\mathbf{a}))^{-1}\mathbf{K}_1(\mathbf{a})$$

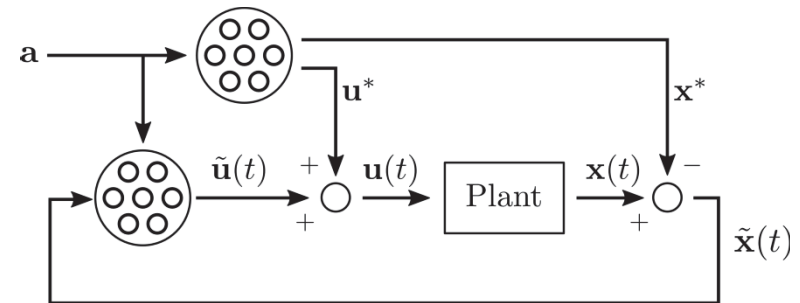
$$\mathbf{G}(0) = -\mathbf{K}(\mathbf{a})_2^{-1}\mathbf{K}_1(\mathbf{a}) \triangleq \mathbf{K}_{ss}(\mathbf{a})$$

- Network output weights computed to approximate steady-state gain matrix  $\mathbf{K}_{ss}$

$$\mathbf{W} = \underset{\mathbf{v}}{\operatorname{argmin}} \sum_j \left\| \mathbf{K}_{ss}(\mathbf{a}) - \mathbf{V}F(\mathbf{M}\mathbf{a}_j + \mathbf{b}) \right\|^2$$

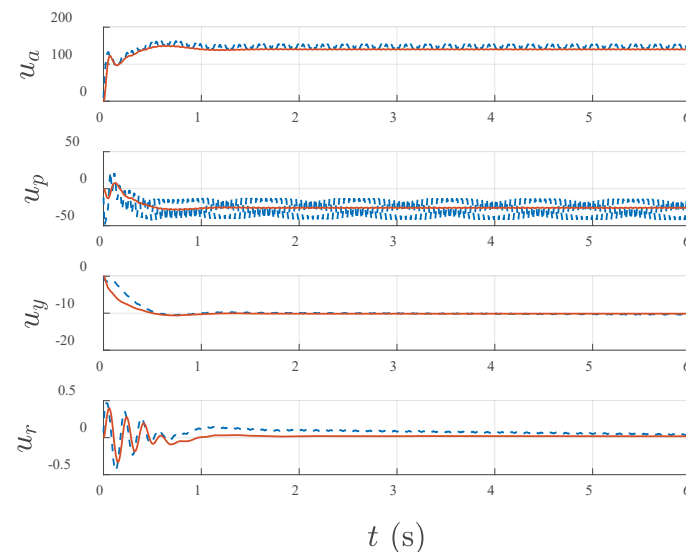
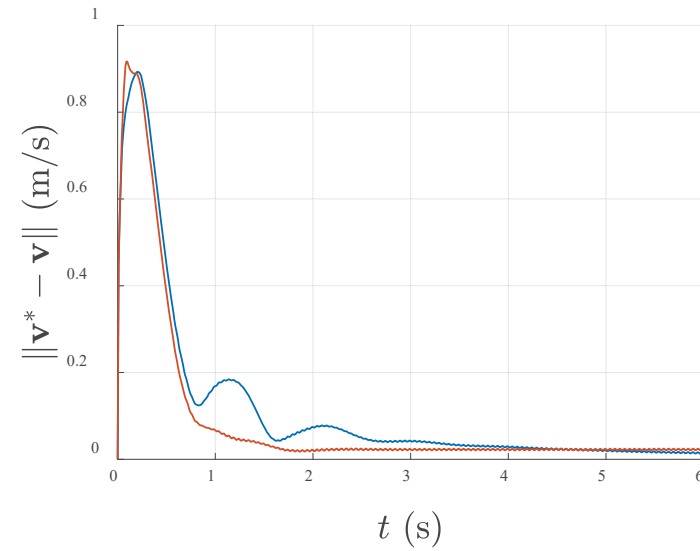
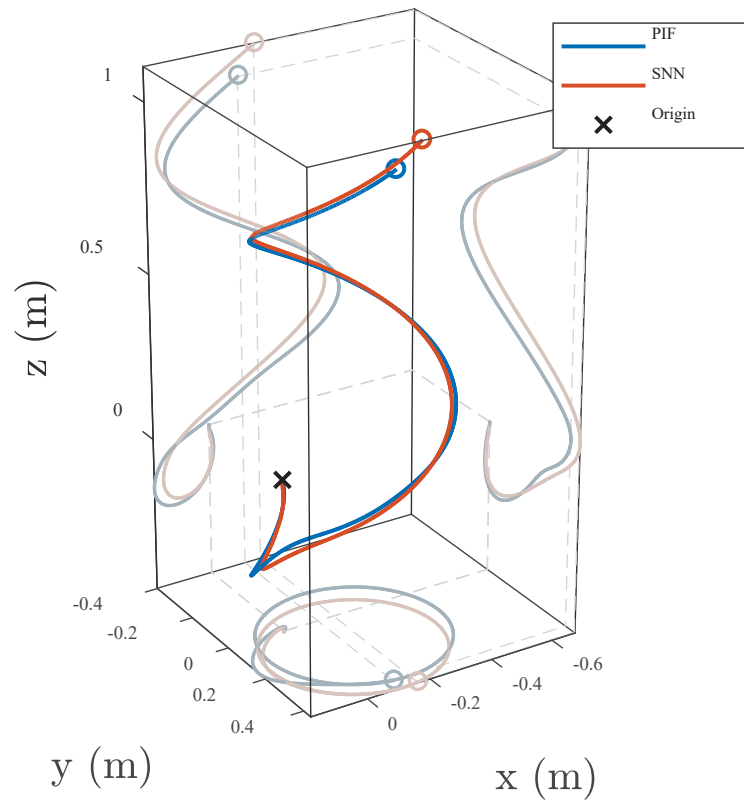
- SNN Control input is a linear transformation of post-synaptic current

$$\tilde{\mathbf{u}}(t) = \mathbf{W}(\mathbf{a})\mathbf{s}(t)$$



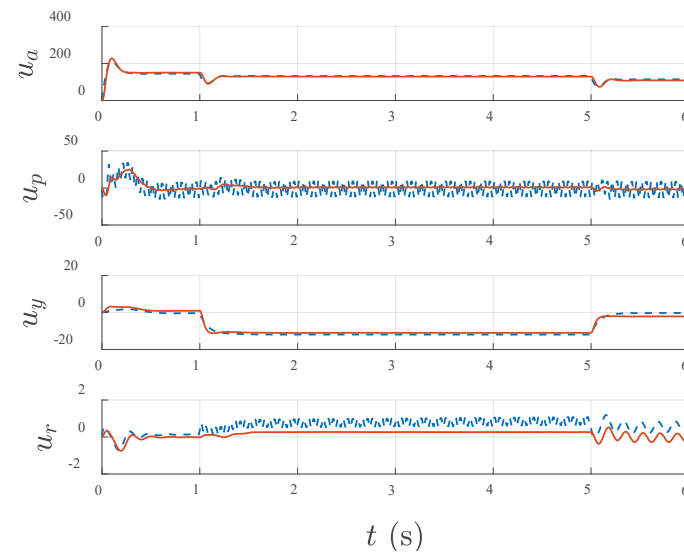
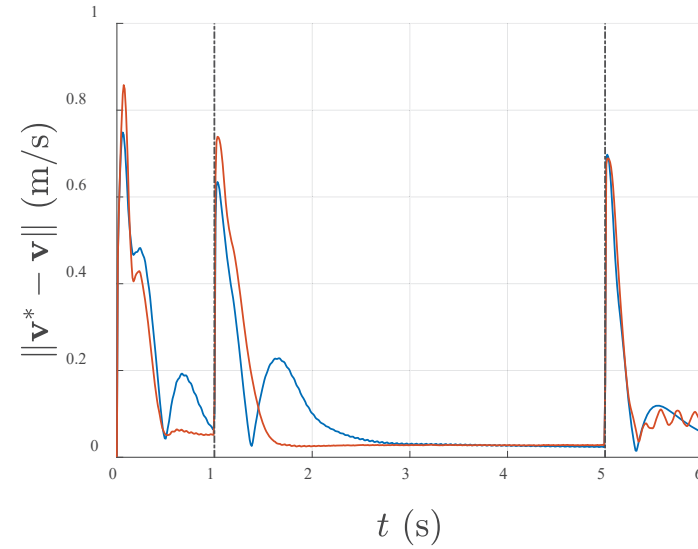
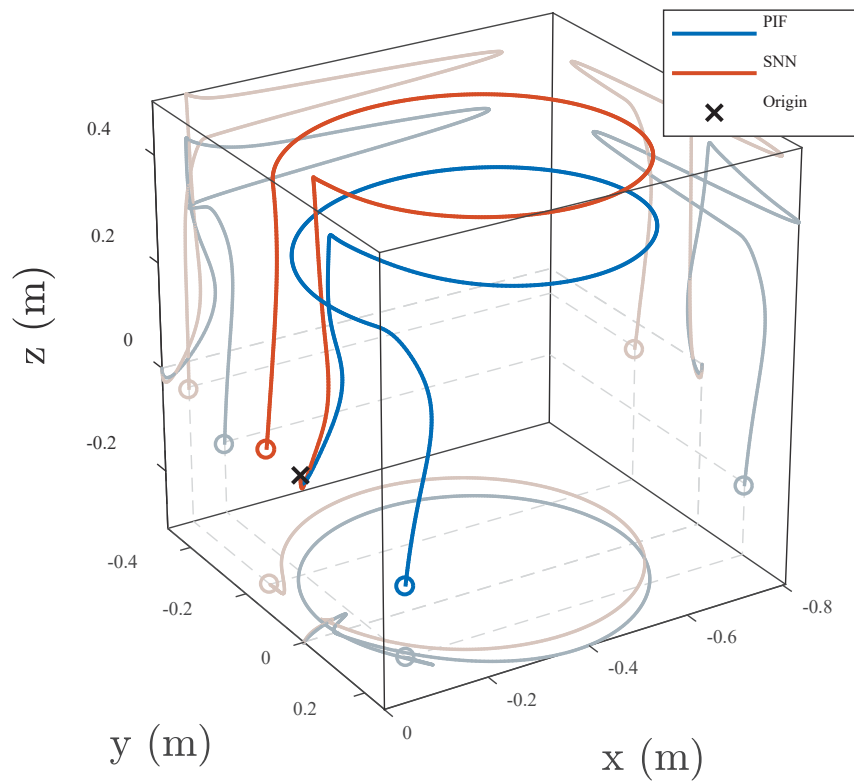
$\mathbf{K}_i$	PIF gain matrices	$\tilde{\mathbf{x}}$	State deviation
$\tilde{\mathbf{u}}$	Control deviation	$\xi$	Integral of output error
$\mathbf{a}$	Scheduling variables	$\mathbf{G}(s)$	Transfer function
$s$	Laplace variable	$\mathbf{K}_{ss}$	Steady-state gain matrix
$\mathbf{W}$	Output connection weights	$\mathbf{s}$	Post-synaptic current

# SNN Control – Climbing Turn





# SNN Control – Complete Turn



# Hardware/control Developments to Enable Aggressive Yaw Maneuvers

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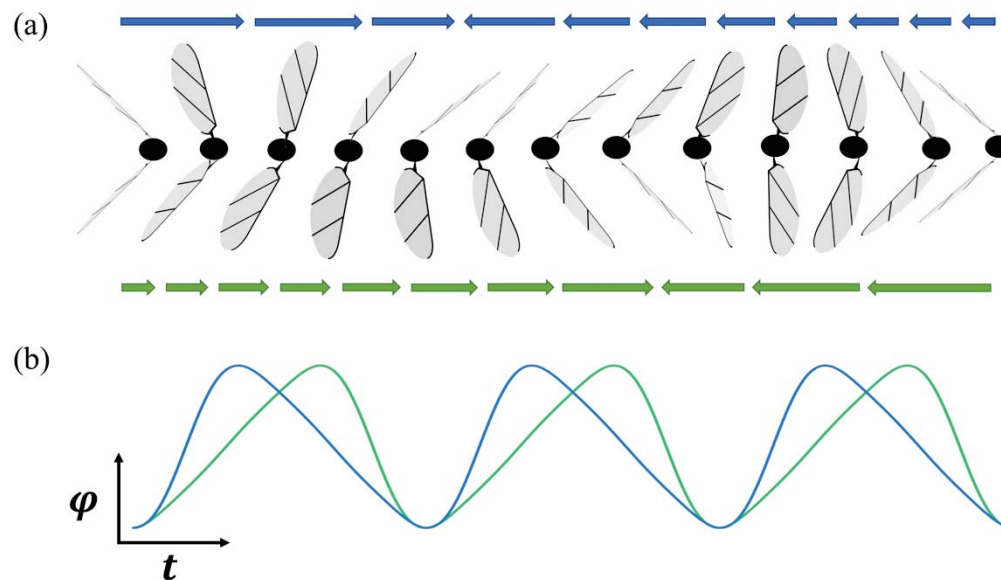


# Novel yaw generation for flapping-wing MAVs



## Motivation:

- The RoboBee nominally achieves yaw control via modulation of the ratio of upstroke to downstroke speed for each wing (“split-cycling”)



(a) depiction of “split-cycle” motion. (b) drive signals that achieve split cycle motion through the addition of higher harmonics onto the fundamental drive frequency.

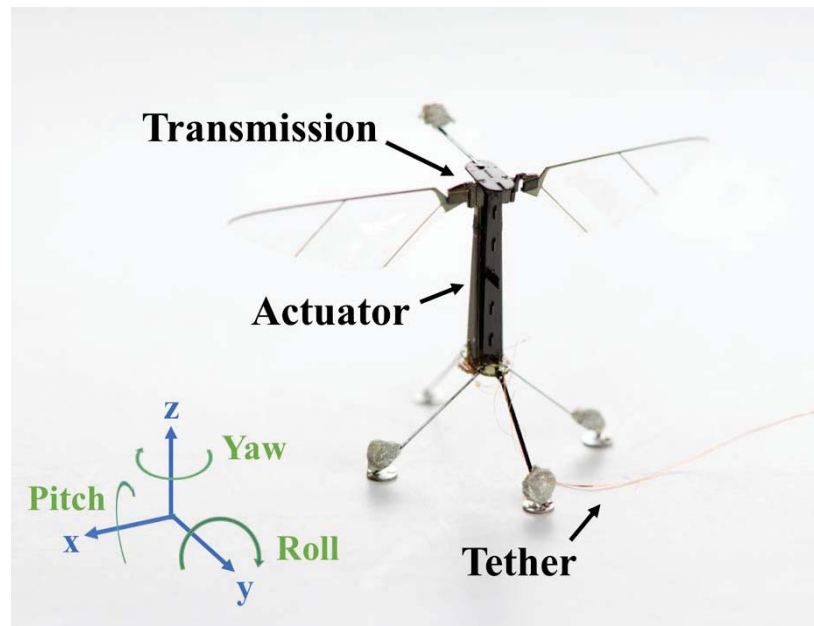


# Novel yaw generation for flapping-wing MAVs



## Motivation:

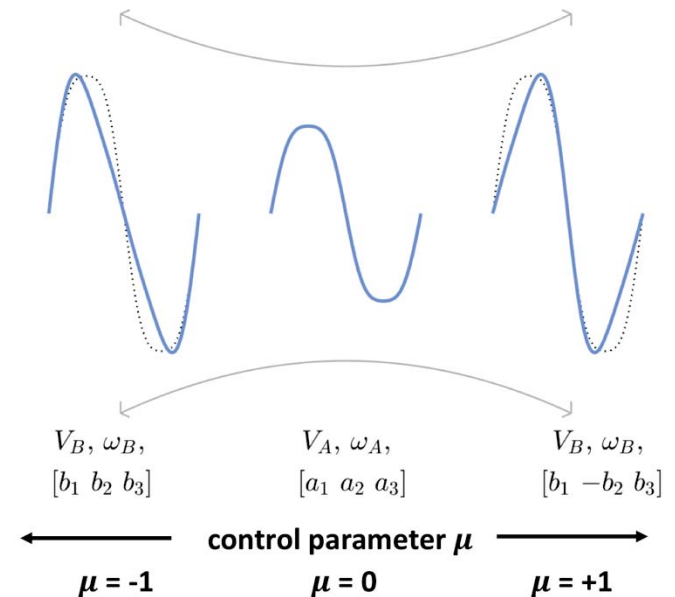
- RoboBee nominally achieves yaw control via modulation of ratio of upstroke to downstroke speed for each wing (“split-cycling”)
- Split-cycling is filtered out by the transmission during high-frequency flapping



# Novel yaw generation for flapping-wing MAVs



- Next objective: Demonstrate yaw control in-flight
  - Confirm that (as according to model and basic kinematic tests) flightworthy lift should be maintained during yaw
  - Implement in-flight yaw control
    - Improved basic hovering
    - Yaw maneuvers in flight
- Exploring non-resonant flapping regimes opens new family of control parameters conducive to event-based architectures
- Paper accepted to ICRA 2019:
  - R. Steinmeyer, E.F. Helbling, and R.J. Wood, “Yaw Torque Authority for a Flapping-Wing Micro-Aerial Vehicle,” to appear: IEEE Int. Conf. on Robotics and Automation, Montreal, Canada, May, 2019.



# Exteroceptive Sensing

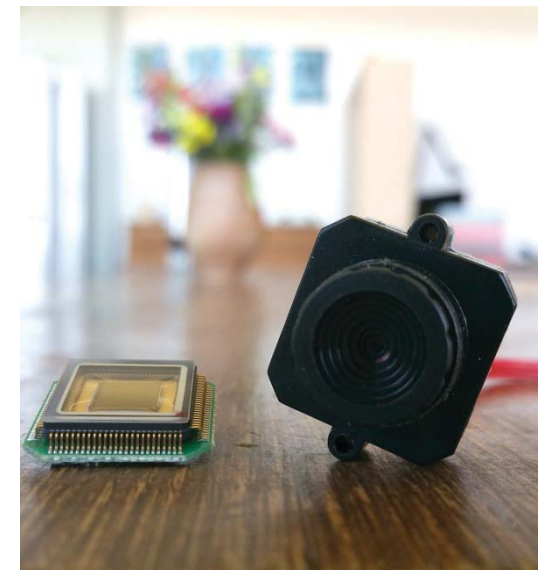
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# Exteroceptive Sensing Motivation



- Onboard exteroceptive sensors required for full flight autonomy
- Fast dominant time scales of insect-scale flight require high sensing rate and low latency
  - Traditional sensors consume large amounts of power for high sensing rate (e.g.  $\sim 100$  watts for high speed camera)
  - High data rate requires additional data processing
- Neuromorphic vision sensors have  $1\mu\text{s}$  temporal resolution and require at most a few milliwatts of power [Lichtsteiner, '08], [Brandli, '14]



# Neuromorphic Vision Sensors



- Neuromorphic cameras generate asynchronous events instead of frames
- An event at  $(x, y)$  is generated at time  $t_i$ , with polarity

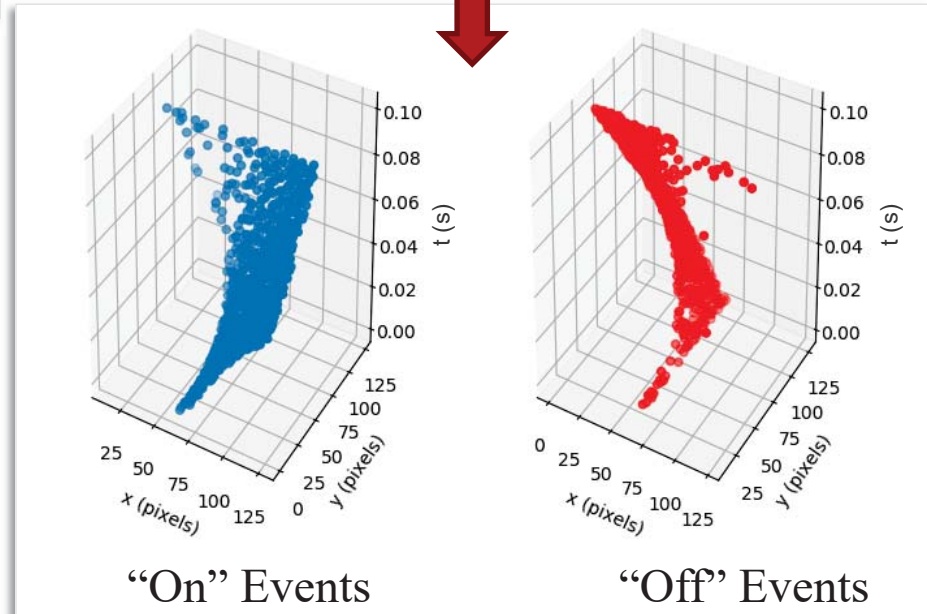
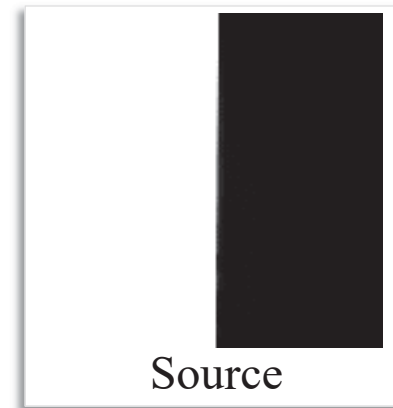
$$p_i = \begin{cases} 1, & \text{if } \ln(I(x, y, t_{i-1})) - \ln(I(x, y, t_i)) = -\theta \\ -1, & \text{if } \ln(I(x, y, t_{i-1})) - \ln(I(x, y, t_i)) = \theta \end{cases}$$

- “On” events when  $p_i = 1$
- “Off” events when  $p_i = -1$
- The  $i$ th event  $\mathbf{e}_i$  is described by the tuple  $\mathbf{e}_i = (x, y, t, p)_i$

$$x, y \in \mathbb{N}^+ \quad t \in \mathbb{R}^+ \quad p \in \{-1, 1\}$$

- The set of all events is

$$\mathcal{E} = \{\mathbf{e}_i \mid i = 1, \dots, N\}$$





# The Optical Flow Problem



## Standard Optical Flow Problem

- Assume:  $\frac{dI(x, y, t)}{dt} = 0$
- Determine horizontal and vertical flow ( $v_x, v_y$ ) from

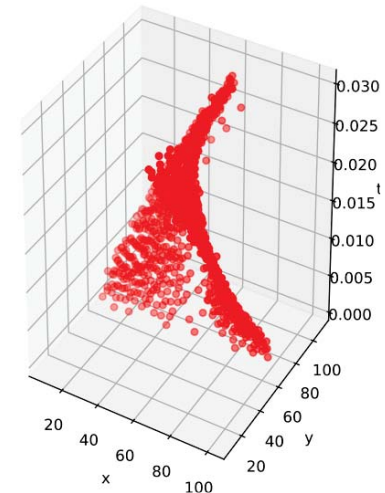
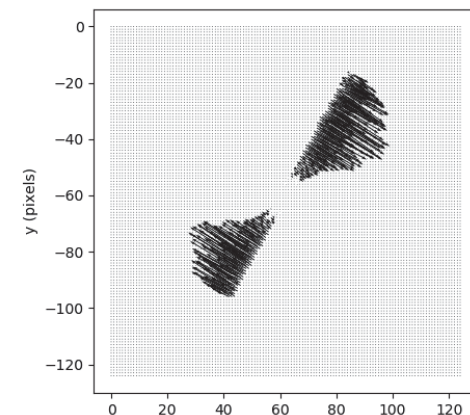
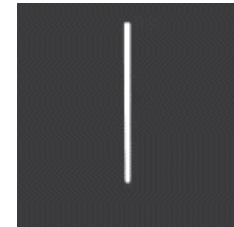
$$\frac{dI(x, y, t)}{dt} = \begin{bmatrix} I_x(x, y, t) & I_y(x, y, t) \end{bmatrix} \begin{bmatrix} v_x(x, y, t) \\ v_y(x, y, t) \end{bmatrix} + I_t(x, y, t) = 0$$

## Neuromorphic Optical Flow

- Coordinates of some point  $\mathbf{r} = \begin{bmatrix} r_x & r_y \end{bmatrix}^T$  in the image plane determined by optical flow

$$\begin{bmatrix} r_x(t_2) - r_x(t_1) \\ r_y(t_2) - r_y(t_1) \end{bmatrix} = \int_{t_1}^{t_2} \mathbf{v}(\tau) d\tau \approx \begin{bmatrix} v_x dt \\ v_y dt \end{bmatrix}, \quad \mathbf{v}(\tau) = \begin{bmatrix} v_x(\tau) \\ v_y(\tau) \end{bmatrix}$$

- Scattered events are generated by motion of the point
- Determine optical flow by estimating the motion of points in the scene using the scattered events



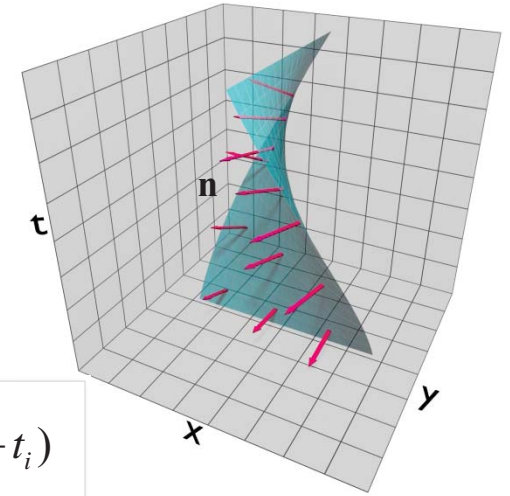
# Neuromorphic Optical Flow



- Existing neuromorphic optical flow methods rely on optimization [Benosman, '14], [Rueckauer, '16]
- Estimate continuous motion from discrete events
- Introduce continuous event rate  $f$  through convolution of events with continuous kernel  $K$

$$f(x, y, t) = K(x, y, t) * E(x, y, t)$$

$$E(x, y, t) = \sum_{i=1}^N \delta(x - x_i, y - y_i, t - t_i)$$



- Assume gradient  $\mathbf{n}$  of event rate is normal to the motion of points in the scene
- Speed of the motion is inversely proportional to magnitude of gradient
- Optical flow is written directly in terms of the event rate gradient

$$\mathbf{n} = [a \quad b \quad c]^T$$

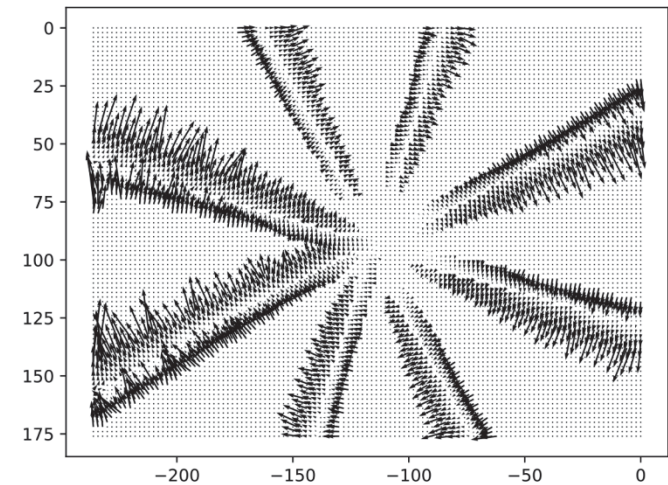
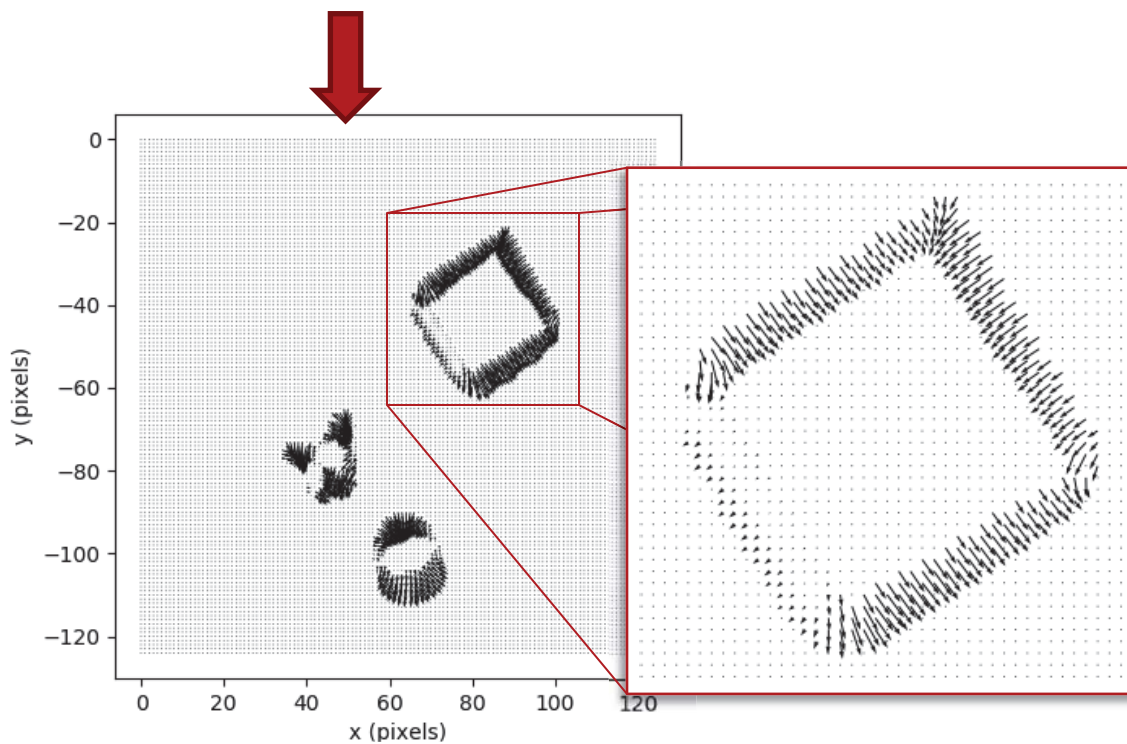
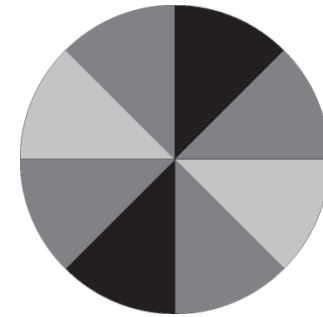
$$\mathbf{w} = \begin{bmatrix} \frac{\partial t}{\partial x} & \frac{\partial t}{\partial y} \end{bmatrix}^T = \begin{bmatrix} -\frac{a}{c} & -\frac{b}{c} \end{bmatrix}^T$$

$$\begin{bmatrix} v_x \\ v_y \end{bmatrix} = \left( \frac{1}{\|\mathbf{w}\|} \right) \frac{\mathbf{w}}{\|\mathbf{w}\|} = -\frac{c}{a^2 + b^2} \begin{bmatrix} a \\ b \end{bmatrix}$$

# Neuromorphic Optical Flow Results



Mean processing time  
per event:  $0.7 \mu\text{s}$



# Neuromorphic Motion Detection



Detect motion relative to the environment  
using a rotating neuromorphic camera

## Assumptions

- Known camera motion
- Camera motion dominated by rotation
- Total derivative of pixel intensity is zero

World View

Camera View

Neuromorphic Camera

# Neuromorphic Motion Detection



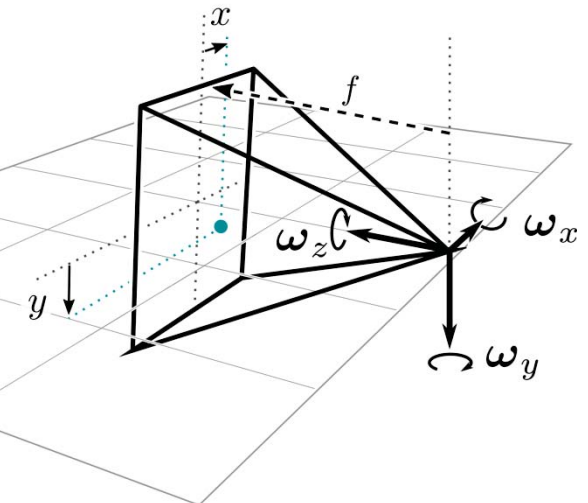
- Pixel intensity can be recovered by integrating the event rate

$$I(x, y, t) = \exp\left(\theta \int_0^t f(x, y, \tau) d\tau\right) + I(x, y, 0)$$

- By previous assumptions, future pixel intensity can be predicted if image-plane motion field  $(v_x, v_y)$  is known
- Motion field due to camera rotation is

$$v_x(x, y) = -\frac{x^2}{f} \omega_y(t) + \frac{xy}{f} \omega_x(t) - f \omega_y(t) + y \omega_z(t)$$

$$v_y(x, y) = -\frac{xy}{f} \omega_y(t) + \frac{y^2}{f} \omega_x(t) - x \omega_z(t) + f \omega_x(t)$$



- Pixel intensity after a short time  $\Delta t$  is predicted from motion field:

$$\tilde{I}(x, y, t) = I(x - v_x \Delta t, y - v_y \Delta t, t - \Delta t)$$

# Neuromorphic Motion Detection Results



1. Compute difference between predicted and measured intensity

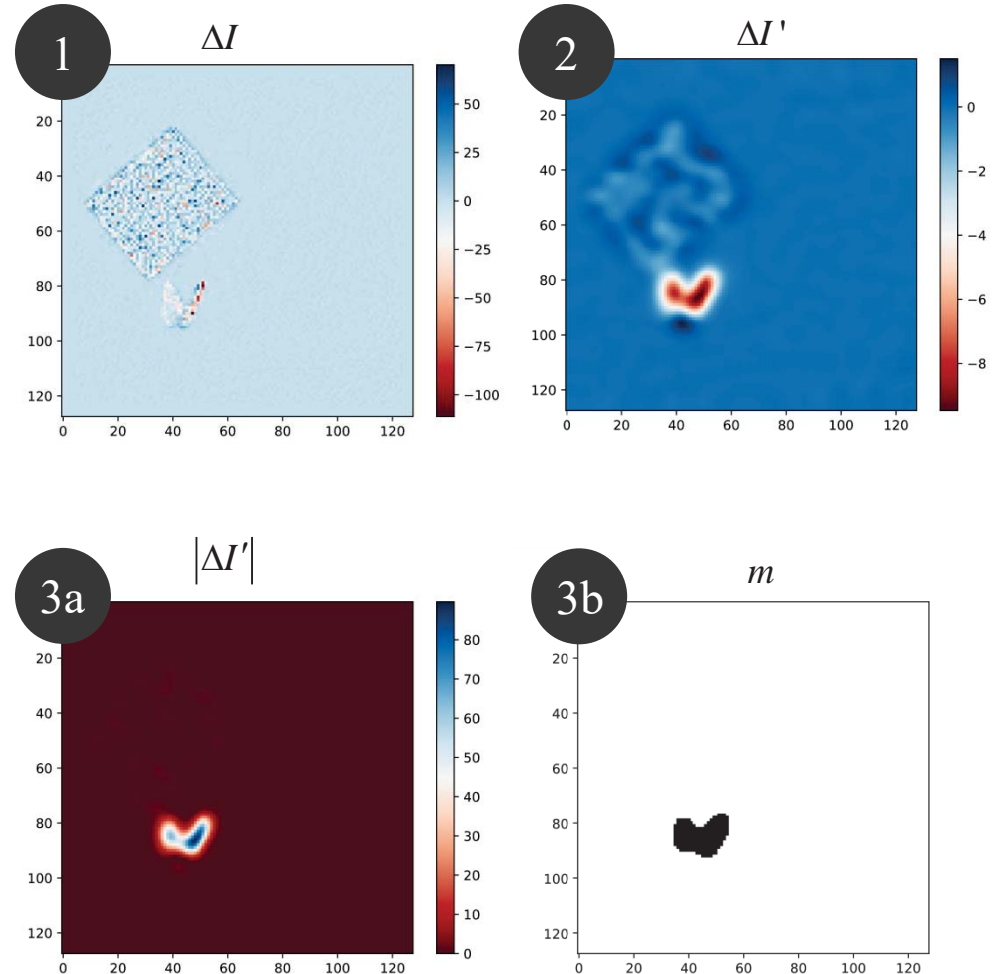
$$\Delta I(x, y, t) = I(x, y, t) - \tilde{I}(x, y, t)$$

2. Denoise by convolving with a multivariate Gaussian kernel  $K_{\Sigma}$  with covariance  $\Sigma$

$$\Delta I'(x, y, t) = K_{\Sigma}(x, y, t) * I(x, y, t)$$

3. Detect motion by comparing smoothed intensity difference with a threshold  $\gamma$

$$m(x, y, t) = \begin{cases} 1, & \text{if } |\Delta I'(x, y, t)| > \gamma. \\ 0, & \text{otherwise.} \end{cases}$$



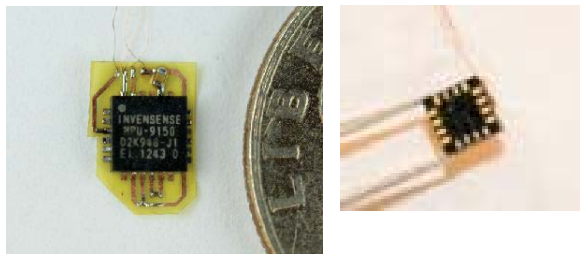
# Sensor Hardware Integration for Event-driven Control Experiments

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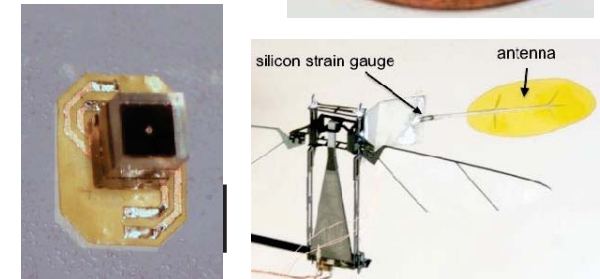
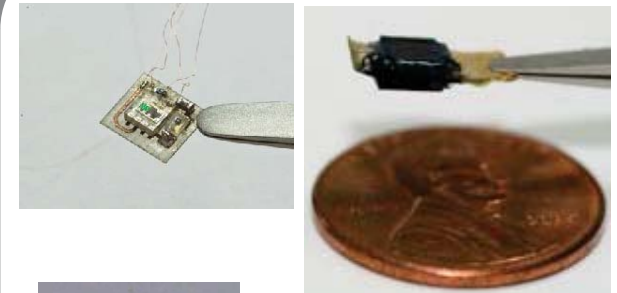


# Background: prior sensor integration on RoboBees

- Past work on RoboBee sensors has focused on individual sensor integration and characterization



$$\begin{bmatrix} \theta_x \\ \theta_y \\ \theta_z \\ \dot{\theta}_x \\ \dot{\theta}_y \\ \dot{\theta}_z \end{bmatrix} \quad \begin{bmatrix} x \\ y \\ z \\ \dot{x} \\ \dot{y} \\ \dot{z} \end{bmatrix}$$



EF Helbling, et al., ICRA 2014  
 EF Helbling, et al., IMAV 2014  
 EF Helbling, et al., ISRR 2015

S Mange, EF Helbling, ICRA 2017  
 PE Duhamel, EF Helbling, et al., in preparation

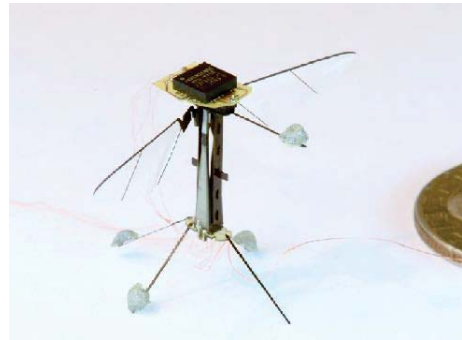


# Current sensor integration on RoboBees

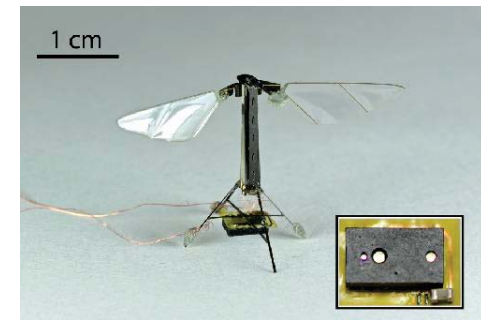


- Current work emphasizing two classes of sensors:

## Attitude ( $\dot{\theta}$ )



## Altitude ( $z$ )



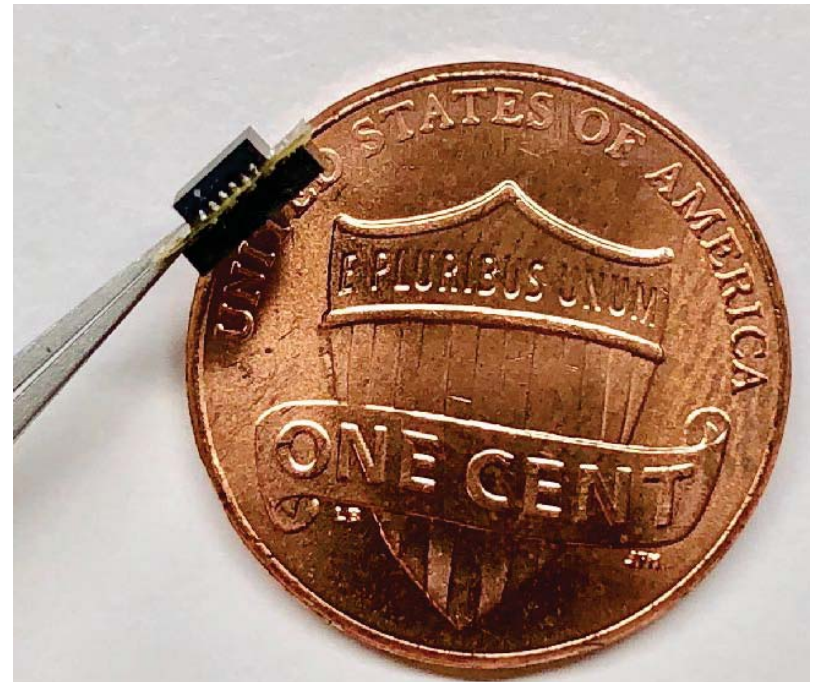
<i>Mass</i>	37 mg	21 mg
<i>Size</i>	4x4x1 mm	5x3x1 mm
<i>Power</i>	<3mW	4 mW
<i>Maximum Range</i>	2000 deg/s	14 cm
<i>Maximum Data Rate</i>	1kHz	50 Hz
<i>Communication</i>	I2C (4-wire)	I2C (4-wire)



# Current sensor integration on RoboBees



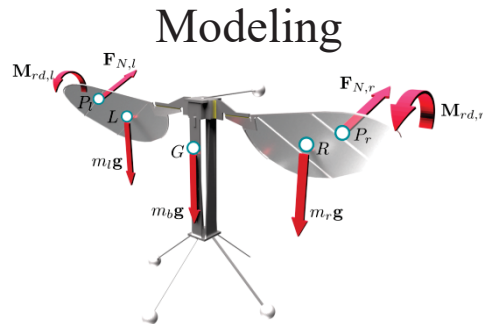
- Current work is combining these two into a single package as we gear up for integration and flight control experiments with Cornell
  - Combination of IMU and proximity sensor
  - Stabilize attitude with gyroscope
  - Incorporate onboard accelerometer measurements to compensate for integration drift
  - Current specifications:
    - Mass: 53mg
    - Power: 8mW
    - Dimension: 5x3x2 mm



# Summary



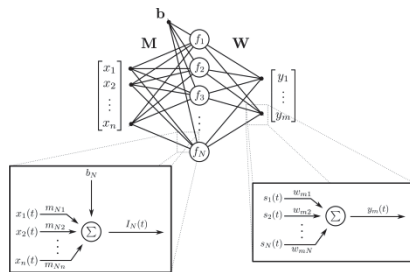
1



- Flight model captures dominant modes
- Set points for steady maneuvers were computed
- Model predicts that forward flight becomes stable with increasing speed

2

## Adaptive Flight Control



- Adaptive SNN Controller can adapt to unmodeled parameter variations
- SNN can provide control for full flight envelope
- Hardware developments: RoboBee aggressive yaw authority

3

## Exteroceptive Sensing

- Optical flow can be efficiently computed from neuromorphic cameras
- Target motion can be detected from a rotating neuromorphic camera
- Hardware developments: integrated exteroceptive GNC RoboBee sensing